

# WONDERCON

Program Book



March 28-30, 2025 ★ Anaheim Convention Center





SAN DIEGO COMIC-CON® MÁLAGA  
Coming to the Mediterranean  
Sept. 25-28, 2025!

[sandiegocomicconmalaga.com](https://sandiegocomicconmalaga.com)

SPONSORED BY

Andalucía



**JEPH LOEB. JIM LEE.**  
**THE BIGGEST SEQUEL IN COMIC BOOK HISTORY!**

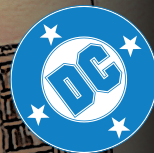
# BATMAN

## HUSH

#158

**WRITTEN BY**  
**JEPH LOEB**

**ART BY**  
**JIM LEE,**  
**SCOTT WILLIAMS**  
**& ALEX SINCLAIR**



**SIX ISSUES**  
**STARTING IN**  
**MARCH**





PHOTO: S. OSON © 2024 SDCC

<b>4</b>	Welcome
<b>6</b>	Show Information
<b>7</b>	Special Guests
<b>12</b>	Cover Story
<b>13</b>	Deaf & Disabled Services
<b>13</b>	Hospitality Suite
<b>14</b>	Convention Policies
<b>16</b>	Games
<b>22</b>	Blood Drive
<b>24</b>	Children's Film Festival
<b>26</b>	Masquerade
<b>28</b>	Location Maps
<b>30</b>	Exhibit Hall Map
<b>32</b>	Exhibitor List
<b>34</b>	Artists' Alley
<b>37</b>	Small Press/Fan Tables
<b>40</b>	Friday Programs Grid
<b>42</b>	Saturday Programs Grid
<b>44</b>	Sunday Programs Grid
<b>45</b>	D4
<b>46</b>	Anime
<b>48</b>	Autographs



## MISSION STATEMENT

The SAN DIEGO COMIC CONVENTION (Comic-Con International) is a California Nonprofit Public Benefit Corporation organized for charitable purposes and dedicated to creating the general public's awareness of and appreciation for comics and related popular art forms, including participation in and support of public presentations, conventions, exhibits, museums and other public outreach activities which celebrate the historic and ongoing contribution of comics to art and culture.





## **“ALL THINGS ARE POSSIBLE”**

**-MATTHEW 19:26-**

It seems impossible at times to manage the myriad of responsibilities we have in this world. Family, work schedule, and finance challenges confront us all the time. Even more impossible at times is to visualize ourselves as a hero when all around us things seems awry.

True heroes are not born out of peace but are forged in the midst of adversity. They are not free of fear and anxiety but have determined to overcome the enemy with the help of God, family, and others who stand beside them.

At AUHS, the American University of Health Sciences, we help you find the time, obtain the necessary training, and the warrior discipline you need to become a health care professional such as:

Doctor of Pharmacy (Pharm.D.)  
Doctor of Nursing Practice (DNP)  
Master of Science in Nursing - Family Nurse Practitioner Track (MSN-FNP)  
Master of Science in Nursing - Nurse Education Track (MSN-NE)  
Master of Science in Nursing - Nurse Administration, Leadership, and Management Track (MSN-NALM)  
Master of Science in Clinical Research (MSCR)  
Bachelor of Science in Nursing (BSN)  
Bachelor of Science in Pharmaceutical Sciences (BSPS)

Call AUHS at (562) 988-2278 or write us at [admissions@auhs.edu](mailto:admissions@auhs.edu) or [heroes@auhs.edu](mailto:heroes@auhs.edu) and tell them you saw us at WonderCon to obtain up to a 12% discount.

At AUHS, we believe all things are possible with God!

Sincerely,

Kim Dang, Founder

*“Eligible students cannot use both the “Family Affair” program and the savings applied from the approved transfer of credit toward the total Tuition cost. Must graduate and meet certain conditions.*

*To Believe... To Learn... To Create... To Succeed.*

American University of Health Sciences | 1600 E. Hill St., Signal Hill, CA 90755  
(562) 988.2278 | [admissions@auhs.edu](mailto:admissions@auhs.edu)



# WELCOME TO WONDERCON

Welcome to WonderCon 2025! We are excited that you have chosen to join us here at the beautiful Anaheim Convention Center for the 37th WonderCon as we once again come together to celebrate all the many facets of the popular arts. Thank you for allowing us this opportunity to spend time with all of you ... attendees, exhibitors, professionals, volunteers, program participants, press, and everyone else who make up this community. We are so glad to have you here.

Welcome to WonderCon 2025! We are excited that you have chosen to join us here at the beautiful Anaheim Convention Center for the 37th WonderCon as we once again come together to celebrate all the many facets of the popular arts. Thank you for allowing us this opportunity to spend time with all of you ... attendees, exhibitors, professionals, volunteers, program participants, press, and everyone else who make up this community. We are so glad to have you here.

From its beginning, WonderCon has been a place where we can join our community of fans and share those bonds that bring us together, the key connections that keep us coming back year after year to this special

place. Whether we join to share time with old friends or make new ones, at WonderCon we come together to learn, explore, and share interests, stories, experiences, and expertise with other enthusiasts. It is a gathering of the tribe that is popular arts and culture. Whether your goal is to spend time in the Program rooms, shop in the Exhibit Hall, join a tournament in the Games area, watch the amazing talent on display at the Masquerade, or connect with your favorite artist, there are so many ways to enjoy your current favorite fandom or to find a new one. The possibilities are endless. WonderCon is truly a destination that has something for everyone.

Finally, we know that the magic of WonderCon would never exist without the support of the magic makers, those many volunteers and staff who work tirelessly to make this event happen. We are truly grateful for all the time they spend behind the curtain creating the joy that is WonderCon, and we are so happy to be able to share their magic with you. Thank you for being a part of WonderCon 2025, and we hope you have a wonderful show.

PHOTO: B. WATTERS © 2024 SDCC







COMIC-CON INTERNATIONAL PRESENTS  
**WonderCon**

**2025**

**ANAHEIM COMIC-CON®**

**MARCH 28-30**

**ANAHEIM CONVENTION CENTER**



**FOLLOW US ON  
INSTAGRAM**

[instagram.com/wondercon](https://www.instagram.com/wondercon)  
[instagram.com/comic\\_con](https://www.instagram.com/comic_con)



**LIKE US ON  
FACEBOOK**

[facebook.com/wondercon](https://www.facebook.com/wondercon)  
[facebook.com/comiccon](https://www.facebook.com/comiccon)



**FOLLOW US  
ON X**

[x.com/wondercon](https://x.com/wondercon)  
[x.com/comic\\_con](https://x.com/comic_con)

### **EXHIBIT FLOOR HOURS:**

**Friday: 11:30am - 7pm**

**Saturday: 10am - 7pm**

**Sunday: 10am - 5pm**

### **PRINTED IN THE U.S.A.**

Advantage Color Graphics | Anaheim, CA

**WonderCon/  
Comic-Con International  
P.O. Box 128458  
San Diego, CA 92112**

**WWW.COMIC-CON.ORG**

**Visit the OFFICIAL  
SDCC & WonderCon blog at  
WWW.COMIC-CON.ORG/  
TOUCAN**

Comic-Con, WonderCon, the Comic-Con logo, and the WonderCon logo are registered trademarks of San Diego Comic Convention.

#### **BOARD OF DIRECTORS**

President: Robin Donlan  
VP/Admin. Operations: Craig Fellows  
Secretary: Mary Sturhann  
Treasurer: Lee Oeth  
Directors at-Large: Frank Allison, Ned Cato Jr., Shelley Fruchey, Michelle Hylton, Ron McFee, John Smith, Chris Sturhann, Mark Yturralde  
Senior Director of Operations: Paul Pursch  
Assistant to On-Site Management: Robyn Forzano, Lee Oeth, Tim Ritenour, Christian Weiss  
Director of Security: Laura Hubbard

#### **ACCOUNTING**

Director of Finance: Tiffany Colvin  
Senior Accountant I: Jennifer DeGiso  
Senior Accountant II: Sandy Drummey  
Accountants: Hailee Wong, Aidan Johnson

#### **COMMUNICATIONS AND STRATEGY**

Chief Communications and Strategy Officer: David Glanzer  
Sponsorship Manager: Damien Cabaza  
Rights and Clearances Manager: Mike Stoltz  
Press Registrar: Karen Mayugba  
Social Media Coordinator: Jessica Okel  
Will Eisner Comic Industry Awards Administrator: Jackie Estrada  
Marketing and Publications Editor: Dave Olbrich  
Assistant: Jason Spykerman  
Designer/Credentials: Karla Harris

#### **CUSTOMER SERVICE**

Customer Service Supervisor: Lisa Moreau  
Staff: Patty Castillo, Michelle Magers, Ally Smith, Wesley Strawther

#### **DAILY VOLUNTEERS**

Volunteers: Marc Wilson

#### **EVENTS**

Anime: John Davenport  
Autographs: Katherine Morrison  
Games: Mary Sturhann, Ray Rappaport  
Masquerade: Martin Jaquish  
Signage: Kirby Mitchell

#### **EXHIBITS**

Director of Exhibits: Justin Dutta  
Exhibits Sales: Rod Mojica  
Exhibits Registration: Madison Reddington  
Exhibits Assistant: Jamar Everett, Asim Malik  
Exhibit Floor Managers: Ruslan Batenko, Taerie Bryant, Michelle Hylton

#### **HUMAN RESOURCES**

Director of Human Resources: Lily Salcedo  
HR Manager: Robyn Malerk  
HR Generalist: Audra Roberson  
Department Volunteers: Frank Velasquez

#### **IT/DEVELOPMENT**

Chief Technology Officer: Mark Yturralde  
Development: Colin McGinn, Joseph Halcon  
IT: Raul Leyva  
Web Content Manager: Joe Camacho

#### **LINE MANAGEMENT**

Line Manager: Scott Zimmerman  
Associate Line Manager: Aimee Fain  
Front of House: Sean Webb  
Zone Managers: Manny Corrales, Christian Cuellar, Daniel Kresge, Monique Lomibao, Kathryn Pedreira, Aliya Pereira, Antonio Quirarte

#### **OPERATIONS**

Badge Solutions: Shelley Fruchey  
Deaf Services: Julie Pickering  
Disabled Services: Heather Siemens  
Hospitality Suite: Pam Noles  
Materials: Alex Cazares  
Merch: John Smith

#### **PROGRAMMING**

Senior Director of Programming: Eddie Ibrahim  
Program Guests Liaison and Programming Coordinator: Tommy Goldbach  
Operations and Programming Coordinator: Laura Jones  
IFF and Programming Coordinator: Adam Neese  
Programming Office and Museum Assistant: Victoria Lamerton  
Programming Office Assistant: Ashleigh Messerman  
Guests Relations: Janet Goggins, Becky Hurt

#### **REGISTRATION MANAGEMENT**

Director of Registration Management: Nicole Watkins  
Registration Specialist/Area Coordinator: Tim Kimura  
Attendee Registration: Lily Staples  
Professional Registration: Chris Schoenthal, Anna-Marie Villegas  
Industry Registration Specialist: Amy Ramirez  
Industry Registration Assistant: Jennymelva Mora

#### **STUDIO RELATIONS**

Head of Studio Relations: Terrell Collins  
Studio Relations Registrar: Krista Montgomery  
Studio Relations Assistant/Staff Coordinator: Alex Orlina

#### **COMIC-CON MUSEUM**

Executive Director: Rita Vandergaw  
Senior Director of Advancement: Courtney Gant  
Senior Director of Learning and Engagement: Emily Schindler  
Lead Educator: Danny Beckwith  
Education Team: Jennem Hobson  
Grants Coordinator: Noelle Collins  
Retail and Guest Services Manager: Juliana Jimenez  
Facilities Manager: Jimmy Beigel  
Volunteer Manager: Angel De Luz  
Executive Administrative Assistant: Emily Hogan  
IT: Doug Wood  
Retail Leads: Adrian Real, James Velez  
Retail Team: Diana Arciniega, Titus Bourus, Nancy Faulkner

## **WONDERCON 2025 ANAHEIM COMIC-CON® PROGRAM BOOK**

**Executive Editor:**  
David Glanzer

**Editor & Designer:**  
Laura Jones

**Contributing Editors:**  
Robin Donlan  
Mike Stoltz

**Contributors:**  
John Davenport  
Jamar Everett  
Karla Harris  
Madison Reddington  
Josh Ritter  
Mary Sturhann



**COVER:**  
Sean Murphy

**COLORS:**  
Simon Gough

All material, unless otherwise noted, is © 2025 San Diego Comic Convention and may not be reproduced without permission.

©2025 Zorro Productions, Inc., All Rights Reserved. ZORRO®

The views and opinions expressed in the feature articles and guest biographies appearing in this publication are those of the authors and do not necessarily reflect those of San Diego Comic Convention.

Biographical information is written and supplied by the guests.

Images presented in this publication are copyright their respective owners and presented for historical and research purposes.





PHOTO: K. GREEN © 2024 SDCC

## YOUR WONDERCON 2025 BADGE

### ABOUT YOUR BADGE

Your WonderCon 2025 badge is made up of two key pieces: a plastic badge holder and paper name badge(s). **You must wear your complete badge at all times while on-site at the Anaheim Convention Center.** Your badge is invalid if it is missing any of the pieces mentioned above. We may perform random ID checks at entrances. Please make sure the name on your badge matches your photo ID.

### LOST BADGES

If you lose or forget your badge, please visit the Badge Solutions Desk in Hall D. Lost or forgotten badges will be replaced for a nominal fee.

### BADGE PRIVACY NOTICE

Your event badge is encoded with a number that allows exhibitors to obtain your full name, company name, address, phone/fax, and email address. If you allow an exhibitor to scan your badge using the barcode, they can obtain this information. If you do not want exhibitors to have

your contact information, do not allow your badge to be scanned and do not give your badge to anyone else.

Only allow your badge to be scanned by exhibitors who you want to have your contact information. If an exhibitor scans your badge and obtains your contact information, they may contact you, send you information, or share your information with others. San Diego Comic Convention does not rent, sell, lend or give its mailing list to anyone other than parties that need the information to assist in producing our events (e.g., the registration and housing companies).

### QUESTIONS AND HELP

Visit [www.comic-con.org/wc](http://www.comic-con.org/wc) for more information. If you need help when you arrive on-site, visit the Badge Solutions Desk in Hall D of the Anaheim Convention Center.

## WHERE IS IT?

The Anaheim Convention Center has 4 levels, across 2 buildings:

**LEVEL 1** (Ground Floor): Halls A-C: Exhibit Hall

Hall D: Badge Pick-Up for Daily Volunteer Registration/Attendee/Professional/Press/Program Participant/Staff; Bags/Lanyard/Program Book Pick-Up; Early Morning Exhibit Hall Lines

**LEVEL 2:** Program Rooms (204C, 207BCD, 208AB, 209AB, 210ABC, 211AB, 213AB, 213CD)

**LEVEL 3:** Program Rooms (300A, 300C, 300E)

**EXHIBIT HALL:** Halls A, B, C (Level 1, Ground Floor)

**LEVEL 1 NORTH:** Program Rooms (North 100B, 151, 152)

**LEVEL 2 NORTH:** Program Rooms (North 200A, North 200B-Saturday only)

**ANIME (DAYTIME):** Room 205A and 205B (ACC Level 2)

**ANIME (NIGHTTIME):** Hilton Anaheim, California Ballroom A (Level 2)

**ASL INTERPRETER DESK:** Lobby B/C (ACC Level 1)

**ATM:** Registration Area, Exhibit Hall D (ACC Level 1)

**AUTOGRAPH AREA:** Exhibit Hall A (ACC Level 1)

**BADGE PICK-UP/LANYARD/BAG/PROGRAM BOOKS:** HALL D (ACC Level 1)

**BLOOD DRIVE DESK:** Lobby B/C (ACC Level 1)

**CHILDREN'S FILM FESTIVAL:** Room 303AB (ACC Level 3)

**COSTUME PROPS CHECK:** Grand Plaza, Arena Plaza, Lobby B/C, Registration Area

**DEAF AND DISABLED SERVICES DESK:** Lobby B/C (ACC Level 1)

**GAMES:** Back of Exhibit Hall C (ACC Level 1)

Hilton Anaheim, California Ballroom CD (Level 2) Fri/Sat only

\*No new games to start one hour before closing, see schedule on page 16

**HOSPITALITY SUITE:** Hilton Anaheim, California Ballroom B (Level 2)

**MASQUERADE:** North 200A (ACC North Level 2)

**MASQUERADE DESK:** Lobby B/C (ACC Level 1)

**PORTFOLIO REVIEW:** Room 206B (ACC Level 2)

**PROGRAMMING:** Anaheim Convention Center: Rooms 204C, 207BCD, 208AB, 209AB, 210ABC, 211AB, 213AB, 213CD (ACC Level 2), Rooms 300A, 300C, 300E (ACC Level 3), Rooms North 100B, 151, 152 (ACC North Level 1) and Room North 200A, (ACC North Level 2)

**VOLUNTEER REGISTRATION:** Hall D (ACC Level 1)

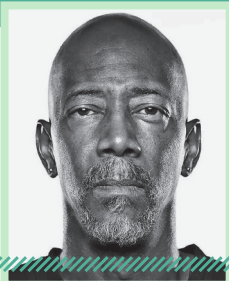
**WONDERCON MERCH BOOTH:** Exhibit Hall: Booth #173

**WONDERCON SHOW DESK:** Lobby B/C (ACC Level 1)

**WONDERCON INFORMATION DESKS:** Lobby B/C, ACC Level 1; Lobby, ACC Level 2, Exhibit Hall Booth #373



# SPECIAL GUESTS



## DENYS COWAN

A co-founder of Milestone Media, which sold over 10 million copies of groundbreaking comic books, Denys Cowan has numerous credits to his name, including *Black Racer*, *Deathstroke*, *Black Lightning* & *Hong Kong Phooey*, *Batman: Lovers & Madmen*, *Blind Justice*, *Black Panther: Flags of Our Fathers*, *The Question*, *Hardware*, and *Static*. *Static* became one of the most beloved characters in the Milestone Universe, spawning a hugely successful animated series, *Static Shock*. Denys directed and produced the series, which was nominated for an Emmy. As senior vice president of animation at BET, Cowan was responsible for the creation, development, and production of animated programming, which included the development and production of the *Black Panther* animated series. Serving as senior vice president of Motown Animation and Filmworks, he created and developed a number of shows with Fox, ABC, Disney and Nickelodeon. More recently, Denys illustrated the *Django Unchained* graphic novel, which was inspired by the Oscar-winning film by Quentin Tarantino.

## DAVID DASTMALCHIAN

David Dastmalchian's feature film debut was as the Joker's deranged henchman Thomas Schiff in Christopher Nolan's *The Dark Knight*. In 2014 he wrote and starred in the feature film *Animals*, directed by Collin Schiffli. In 2018, David wrote and starred in *All Creatures Here Below* opposite Karen Gillan, also directed by Collin Schiffli. David returned to the comics-film universe in *Marvel Studio's Ant-Man* opposite Paul Rudd as tech wizard Kurt. In 2018, he reprised his role as Kurt in the sequel, *Ant-Man & The Wasp*. Other feature film appearances include *The Belko Experiment*, *Blade Runner 2049*, *Jay and Silent Bob Reboot*, *The Suicide*, *Dune*, *The Boogeyman*, *Oppenheimer*, *Boston Strangler*, *The Last Voyage of Demeter*, and *Late Night with the Devil*. In 2020, David realized a lifelong dream as creator and writer of the Dark Horse horror comic series *Count Crowley: Reluctant Midnight Monster Hunter* followed by the 2022 continuation of the series with *Count Crowley: Amateur Midnight Monster Hunter* followed in 2023 with volume 3 - *Count Crowley: Mediocre Midnight Monster Hunter*.



## MARK EVANIER

Mark Evanier attended his first San Diego Comic-Con in 1970 and has been to every one of these annual events ever since. He was then an assistant to the great Jack Kirby, whom he wrote about in his book *Kirby, King of Comics*. Mark has also written for live-action TV shows, animated TV shows (including various Garfield cartoons) and tons of comic books. The comics include working with Sergio Aragonés for over 40 years on *Groo the Wanderer*, and many more. He is also a historian of comic books and animation.

## DANNY FINGEROTH

Danny Fingeroth is a cultural historian and commentator. His books include *Superman on the Couch: What Superheroes Really Tell Us About Ourselves and Our Society* and *Disguised as Clark Kent: Jews, Comics, and the Creation of the Superhero*. His 2019 biography of Stan Lee, *A Marvelous Life*, tackles the many controversies surrounding the Marvel co-creator. Fingeroth's most recent book, 2023's *Jack Ruby: The Many Faces of Oswald's Assassin*, chronicles the history-shattering Ruby's bizarre life. Danny spent 18 years as a writer and group editor at Marvel and has lectured and taught at institutions including the Smithsonian and Columbia University. He created and edited *Write Now* magazine for TwoMorrows, has consulted on comics exhibitions, and is chair of Will Eisner Week, an annual series of worldwide events celebrating the legacy of the comics innovator.



## JESSICA FONG

Jessica Fong is a Bay Area-based illustrator known for her stunning cover art in DC Comics' GLAAD Award-winning *Poison Ivy* series. Her artwork blends surrealism with nature, often featuring dark yet beautiful imagery. Fong's work captures the "terribly sublime," a theme that is both haunting and aesthetically captivating. She contributes a range of covers for DC, Marvel, Mad Cave Studios, IDW Publishing, Image Comics, Heroic Signatures, and more. Her work can also be found in *Wizards of the Coast's Dungeons & Dragons* and *Magic: The Gathering*, *Critical Role's* *Midst* series, *Fandom Inc.*, and *Marvel Snap*.





## MATT FORBECK

Matt Forbeck is an award-winning and *New York Times*–bestselling author and game designer of over 35 novels and countless other books and games. His projects have won a Peabody Award, a Scribe Award, and numerous ENnies and Origins awards. He is also the president of the Diana Jones Award Foundation, which celebrates excellence in gaming. His latest work includes the *Marvel Multiverse Role-Playing Game Core Rulebook*, *The Cataclysm of Kang* campaign, and the *X-Men Expansion* and the *Spider-Verse Expansion*, plus *Hard West 2*, *Warhammer 40,000: Tacticus*, and the *Shotguns & Sorcery SE Sourcebook* based on his novels. This summer, look for his latest game book *Minecraft: Roll for Adventure: The Temple of the Charged Creeper*, written with his son Marty.

Mitch Gerads is a comics artist who has made a career out of bringing humanity and realism to the super-human and unreal. Best known for his much-lauded work at DC Comics with writer Tom King on *Mister Miracle*, *Batman*, *Strange Adventures*, and *The Sheriff of Babylon*, he lives and draws in Phoenix, Arizona, with his Catwoman, Lauren, and his Robin, West.

## MITCH GERADS

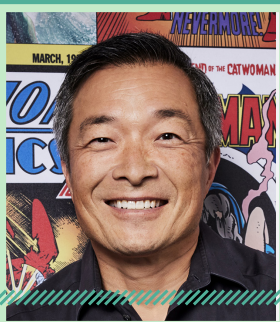


## YAYA HAN

Yaya Han is a cosplayer, designer, and author with more than 20 years of activity in the fandom world. Yaya has made over 400 costumes and has been featured in two U.S. network TV shows, countless magazines, books, newspapers, and online media. Yaya's work has impacted cosplay profoundly and has helped shape it into a commercial industry. She is the first cosplayer to bring branded cosplay-focused sewing/crafting products to mass retail, and she chronicled the evolution of modern cosplay in the book *Yaya Han's World of Cosplay*.

## DEREK KIRK KIM

Derek Kirk Kim is an award-winning writer, artist, and director. He is the creator of *The Last Mermaid* from Image Comics and the Eisner, Harvey, and Ignatz Award–winning graphic novel *Same Difference and Other Stories*. He garnered his second Eisner Award with *The Eternal Smile*, a collaboration with Gene Luen Yang. In television, Kim has worked as a director, storyboard artist, and character designer for numerous shows, including *Amphibia*, *Adventure Time*, and *Green Eggs and Ham* on Netflix. He eats chips with chopsticks.



## JIM LEE

Jim Lee, the world-renowned comic book artist, writer, editor, and publisher, is currently president, publisher, and chief creative officer of DC. He leads creative efforts to integrate DC's publishing portfolio of characters and stories across all media, supporting Warner Bros. Discovery's family of brands and studios. Jim joined DC in 1998 and has overseen many of the company's highly successful publishing programs, including the Rebirth line of comics and The New 52 initiative that relaunched the entire line of monthly superhero comic books. As part of the revamp, Lee designed and reimagined the new, more contemporary costumes for some of the DC Universe's most iconic characters, including Batman, Superman, and Wonder Woman. Jim holds a BA in psychology from Princeton University and started his professional career at Marvel Comics, where his work on the X-Men continues to hold the all-time sales record for single-issue sales. **Saturday only.**



## SAM MAGGS

Sam Maggs is a *New York Times* bestselling author of books, comics, and video games. Her novels include *Star Wars Jedi: Battle Scars* and *The Unstoppable Wasp: Built on Hope*. She's written for games like *Call of Duty: Vanguard*, *Tiny Tina's Wonderlands*, and Marvel's *Spider-Man*, and her comics and graphic novels include *Marvel Action: Captain Marvel*, *Critical Role: The Mighty Nein Origins*, and *Tell No Tales: Pirates of the Southern Seas*. She is also an on-air host for networks like Nerdist. A Canadian in Los Angeles, she misses Coffee Crisp and bagged milk.



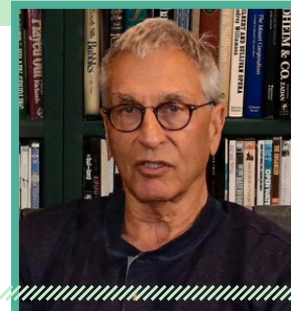
## TODD MCFARLANE

Todd McFarlane is the Emmy and Grammy Award-winning director/producer and creator of one of the world's best-selling comics, *Spawn*. He is known for his work on *Spider-Man* and *The Amazing Spider-Man*, where he co-created *Venom*. Todd is co-founder and president of Image Comics and is CEO of McFarlane Toys (which revolutionized the action figure industry), as well as Todd McFarlane Productions and McFarlane Films. *Spawn* earned a Guinness World Record for "longest-running creator-owned superhero comic book series." McFarlane's latest Kickstarter, *Medieval Spawn*, was fully funded in under two minutes and became the fastest toys campaign to surpass \$1M. In 2025, McFarlane is launching nine new comic titles.



## NICHOLAS MEYER

Nicholas Meyer's Sherlock Holmes novel *The Seven-Per-Cent Solution* was a *New York Times* bestseller for 40 weeks and won the British Gold Dagger award for crime fiction. His screenplay for the film was nominated for an Academy Award. Six other Sherlock Holmes novels followed. Meyer made his directing debut from his own screenplay, *Time After Time* (1979). He wrote and/or directed *Star Treks II, IV, and VI* and directed *The Day After* (1983), the most-watched movie ever made for television, with 100 million viewers in a single night. His memoir, *The View from the Bridge: Memories of Star Trek and a Life in Hollywood*, was published by Viking in 2009. His miniseries *Houdini* (2014) was based on the Houdini biography written by his father, Bernard C. Meyer. His seventh Holmes novel, *Sherlock Holmes and The Real Thing*, will be published this summer by the Mysterious Press. Photo by Linda Lynn Carfagno



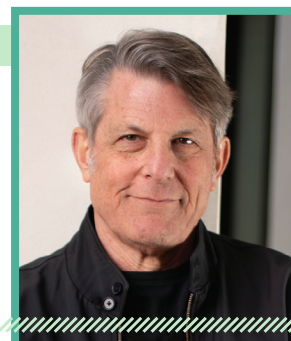
## SEAN MURPHY

Sean Murphy is a comic book creator known for work on such books as *Joe the Barbarian* with Grant Morrison, *Chrononauts* with Mark Millar, *American Vampire: Survival of the Fittest* and *The Wake* with Scott Snyder, *Tokyo Ghost* with Rick Remender, and the miniseries *Punk Rock Jesus*. In 2024 he successfully licensed Zorro to create a new book titled *Zorro: Man of the Dead*, which became a big success on Kickstarter as well in stores. He is also the creator of the Murphyverse, a subcontinuity that serves as the setting for stories featuring Batman that is separate from the main DC Universe continuity. These titles include *Batman: White Knight* and its sequels, *Curse of the White Knight* and *Beyond the White Knight*, which Murphy wrote and illustrated. He's planning more expansions for his Batman titles in the next few years, one which will feature Batman teaming up with Superman, as well as other JLA members.



## ADAM NIMOY

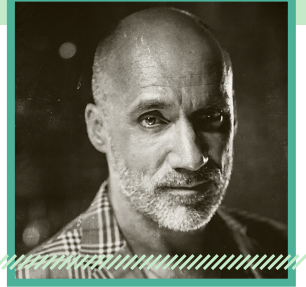
Adam Nimoy is a graduate of UC Berkeley and Loyola Law School. He practiced entertainment law for seven years before changing careers to become a television director. He directed over 45 hours of network television, including episodes of *Ally McBeal*, *NYPD Blue*, and *Gilmore Girls*. In 2016, he directed the documentary film *For the Love of Spock*, the critically acclaimed documentary film about his father, *Star Trek* actor Leonard Nimoy, which was an official selection at the Tribeca Film Festival. He was featured in the *New York Times* article "To Boldly Explore Jewish Roots of Star Trek," and he published a Father's Day piece about his relationship with his father for the *Boston Globe*. In 2024 *Chicago Review Press* published his memoir *The Most Human: Reconciling with My Father Leonard Nimoy*. **Saturday and Sunday only.** Photo by Jonathan Melnick





## NEVILLE PAGE

Neville Page is an Emmy Award-winning designer, concept artist, and educator whose work has shaped some of Hollywood's most iconic films, including *Avatar*, *Star Trek*, *Tron: Legacy*, and *Cloverfield*. Originally from England, he studied at the Art Center College of Design before forging a career that blends artistry with evolutionary biology. A former judge on *Face Off*, his expertise extends to education, inspiring the next generation at Gnomon and ArtCenter. His exhibitions, including *The Beauty in the Beast*, highlight his passion for creature design. With innovation at his core, Page continues to push the boundaries of film, design, and storytelling.



## BRIAN POSEHN



Brian Posehn is a writer/actor/stand-up comic. His credits include Disney+'s *The Mandalorian*, Netflix's *Lady Dynamite*, and FX's *You're the Worst*, along with recurring roles on *The Big Bang Theory* and *New Girl*. He was one of the stars of Comedy Central's *The Sarah Silverman Program*. He also appeared on such seminal sitcoms as *Seinfeld*, *NewsRadio*, *Everybody Loves Raymond*, *Friends*, *The Neighborhood*, and *Just Shoot Me*. His voice-acting gigs have included everything from *Scooby Doo* and *The Simpsons* to *Adventure Time*, *American Dad*, *Bob's Burgers*, and *Steven Universe*. He also produced and hosted the popular D&D comedy podcast *Nerd Poker* and co-wrote 45 issues of the bestselling Marvel comic book series *Deadpool*. In 2018 he released his first book, *Forever Nerdy*. Photo by Seth Olenick

## DARICK ROBERTSON

Darick Robertson is an American comic book artist, writer, creator, and executive producer with a decades-long career in the industry. His notable works include co-creating with Warren Ellis the award-winning *Transmetropolitan* and co-creating with Garth Ennis the comic that inspired the hit Amazon Prime show *The Boys*. Darick has illustrated for both Marvel and DC Comics on characters including Batman, The Justice League, Wolverine, The Punisher, Conan The Barbarian and Spider-Man, as well as Teenage Mutant Ninja Turtles for IDW.



## DAN SLOTT



Dan Slott has worked with Marvel for many years, giving fans an action-packed 10-year run on *The Amazing Spider-Man!* His writing credits include *She-Hulk*, *Avengers*, *Batman*, and *The Silver Surfer*. He recently finished working on a run of *The Fantastic Four* and *Iron Man*. Currently he can be found tangled back up in New York City with Spider-Man and Spider-Boy. Photo by Kendall Whitehouse

## DAN VEESENMEYER

Dan is an artist with over 30 years of experience working in the worlds of animation, toys, comics, and video games, perhaps most noted for his work with *X-Men The Animated Series* and *X-Men '97*. Starting out as a TV animation storyboard artist on *X-Men The Animated Series*, he continued to work on many shows throughout the 1990s. Transitioning to licensing, he's worked with several studios and brands including Star Wars Prequels, Batman Animated, and Lego Marvel and DC video games. Currently he is associated with X-Men-related projects for Marvel, Mondo, and Hasbro, producing artwork for toys and apparel.



## MARK WAID



Mark Waid is a multiple *New York Times* bestselling author whose work has appeared in countless languages across the globe. Over the course of his four decades in the comic book industry, Waid has developed characters and written stories for *Batman*, *Superman*, *Spider-Man*, *The Avengers*, *X-Men*, *Archie*, *Star Wars*, *The Incredibles*, *Fantastic Four*, *Wonder Woman*, *Daredevil*, *Captain America*, and almost every other franchise currently enjoying success across all media platforms. *Kingdom Come*, which he co-created for DC Comics, has become one of the bestselling graphic novels in history.





AUTHORIZED: JUNE 2024

**BOOTH # 1323**



# AURA ACADEMY

AMERICAN UNIVERSITY RESEARCH ACADEMY

9<sup>TH</sup>-12<sup>TH</sup> HIGH SCHOOL, AN AUTHORIZED INTERNATIONAL BACCALAUREATE (IB) WORLD SCHOOL

## Early College Program (ECP)

Shorten your Bachelor's degree up to 1.5 years

- STEAM: Science, Technology, Engineering, Arts, and Mathematics
- Christian values
- Scholarship Opportunities
- Develop Critical Thinking
- Learn a New Language
- Global Perspective
- IB Authorized

## New 2024-2025 Scholarships:

One Full Scholarship, if eligible, up to USD 60,000

9th and 11th grades only, one each

562.800.0249 [www.auracademy.org](http://www.auracademy.org)

[admission@auracademy.org](mailto:admission@auracademy.org) Building 2, 1600 E Hill St., Signal Hill CA 90755





# COVER STORY

This year, our WonderCon Program Book cover features art by the Eisner award and American Library Association award winner, multi-hyphenate artist, inker, penciller, writer, and WonderCon special guest, Sean Murphy. Enhancing Sean's art, UK-Based colorist Simon Gough provided a stunning palette which makes the image leap off the page.

Sean Murphy has worked with numerous publishers across the comics spectrum and, himself, published his own graphic novel, *Off Road*.

On our 2025 cover, Sean presents a different view of the Anaheim Convention Center, home to WonderCon. While many fans and locals alike are familiar with the front of the structure and its impressive fountain, Sean's depiction reflects the view that hundreds of thousands of Southern Californians and visitors see when they drive on South Katella Avenue.

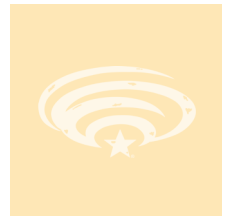
The alternative perspective is reflected wonderfully in Sean's illustration which features a rebirth of Zorro, the character of one of his more recent graphic novels, while perfectly featuring WonderCon in the "Wanted"-style art of the Old West.

Thank you, Sean, for your fantastic illustration!

WonderCon would also like to extend our gratitude to Licensing Works for enabling us to celebrate the legendary Zorro here in Anaheim!



©2025 Zorro Productions, Inc. All Rights Reserved. ZORRO®







# DEAF & DISABLED SERVICES/ASL

WonderCon is dedicated to serving all of its attendees. The Deaf services and Disabled Services Departments were established to offer a hand to visitors with special needs including:

- A rest area for the disabled, the elderly, expectant mothers, and parents with small infants.
- An enclosed area for mothers nursing infants, for administering medication, or as a sensory shroud for attendees with special needs.
- Registration service for attendees with mobility issues and for service dogs.
- American Sign Language interpreters for the deaf at select panels and the Masquerade.

- Wheelchairs and mobility scooters are available to rent.
- Special limited seating for programming events and the Masquerade.

If you are an attendee with disabilities, WonderCon wants to make your experience as fun and as entertaining as possible, but there are a few limitations on what can be provided. For example:

- Program rooms fill up quickly, and **all seating is on a first-come, first-served basis**, so special seating may not be available if you wait until the last minute to get to the room. Please read your WonderCon Program Book and plan your day accordingly, keeping in mind the popularity of most events.

- Special autograph sessions are generally limited, so it is a good idea to make arrangements to have someone within your group save a spot for you in line.

- **Deaf and Disabled Services cannot guarantee any seating, autographs, or giveaways.**

- If you have medications or other items that need to be kept cool, you should bring a small cooler or insulated bag. **WonderCon does not have refrigerators for storage.**

*Visit the Disabled Services and Deaf Services desks in Lobby B/C on the lobby level of the Anaheim Convention Center, for details.*

## HOSPITALITY SUITE & NIGHTTIME EVENTS AT THE HILTON ANAHEIM

So, what do you do once WonderCon's Exhibit Hall closes? Well, there are nighttime programs at the Anaheim Convention Center on Friday and Saturday nights with amazing content you won't want to miss, including interactive panels where you can get in on the fun! You can also head on over to our Headquarters Hotel, the Hilton Anaheim, for some nighttime fun and games!

Stop by to enjoy our hospitality at the WonderCon **Hospitality Suite**. The suite—located in California Ballroom B on the second level—will be open Friday and Saturday evenings from 7:00 to

midnight. It's a great place to enjoy some free snacks while you hang out, mingle, and network with your fellow attendees. Sit down, relax, and discuss the events of the day, what you saw in programming, or show your new best friends the cool purchases you made!

While you're at the Hilton, be sure to visit our **Nighttime Games Room** (California Ballroom CD) and **Nighttime Anime Room** (California Ballroom A) both on that same level. Check the Games schedule (starting on page 16) and the Anime schedule (on page 48 for more information.







# CONVENTION POLICIES

**WonderCon has a few policies that we must all follow for the safety and comfort of everyone. We appreciate your cooperation in helping to make WonderCon a place that everyone can enjoy.**

## AIRSPACE (BALLOONS, DRONES, ETC.)

No devices may be flown or tethered within the confines of the Exhibit Hall or at any WonderCon function inside or outside of the Anaheim Convention Center. This includes drones, balloons and helium-filled products, or any lighter-than-air objects either powered or unpowered.

## BADGES

Always wear your complete badge (plastic badge holder and paper name badge) and hang on to it! You will need your badge to attend any WonderCon function, including all daytime and nighttime panels and events at the Anaheim Convention Center, the Hilton Anaheim headquarters hotel nighttime events, and, of course, browsing or shopping in the Exhibit Hall. Keep your badge visible so guards do not stop you. If you're asked to show your badge, please do so.

Badges are nontransferable. Do not give your badge to a friend or to people outside the Convention Center when you leave WonderCon. We will perform random ID checks against badges. If you lose your WonderCon badge, please visit Badge Solutions in the Registration Area of Hall D. Lost or stolen badges may be replaced on-site for a nominal fee.

## CODE OF CONDUCT

Attendees must respect commonsense rules

for public behavior, personal interaction, common courtesy, and respect for private property. Harassing or offensive behavior will not be tolerated. WonderCon reserves the right to revoke, without refund, the membership and badge of any attendee not in compliance with this policy. Persons finding themselves in a situation where they feel their safety is at risk or who become aware of an attendee not in compliance with this policy should immediately locate the nearest member of security, or staff member, so that the matter can be handled in an expeditious manner.

The WonderCon Show Desk is located in Lobby B/C. During show hours you can always find a WonderCon staff member or security guard there. Please stop by there if you have any questions or concerns.

## COSTUME PROPS POLICY

All costume props must be inspected daily at one of the Costume Props Desks. The Costume Props Policy is subject to change at any time and final approval on costume props will be at the sole discretion of our Prop Safety Officers.

There are two Costume Prop Desks: one near the outside door in the lobby of Hall E, and the second in Lobby C2, between the escalators. Prop Safety Officers will also be walking entry lines each morning.

After your costume prop(s) have been checked, they will be tagged by security to designate that your costume prop(s) have been checked and approved. This tag must remain visible on your costume prop(s) while you are at the event. Security will escort you to the Costume Props Desk for inspection if your costume prop(s) is not tagged.

Simulated or costume props may be allowed as a part of your costume, subject to prior approval by security and compliance with the following:

- All cosplay must abide by Comic-Con's Code of Conduct.
- No functional or sharp-edged props or weapons are allowed at Comic-Con.
- All costume props must conform to state and federal law.
- Replica projectile costume props must be rendered inoperable and covered with brightly colored caps.
- Functional (real) arrows must have their tips removed and be bundled and zip-tied to a quiver.
- Certain props may need to be tied to your costume in such a way that they can't be drawn. Our Prop Safety Officers will make these determinations.
- Costumes featuring stilts must be approved at the Costume Props Desk.
- Realistic cosplay of first responders and/or security is not permitted.
- At certain times, due to crowds and safety issues, oversized costumes may be asked to leave the Exhibit Hall and/or programming rooms.

If you do not want to have your costume prop(s) inspected or tagged, or if you are not willing to comply with these policies, please do not bring your costume prop(s) to Comic-Con.

The Costume Props Policy is subject to change at any time. Please be sure to continue to check this website closer to the event to ensure your costume prop(s) comply with the current Costume Props Policy.

## WEARABLE CAMERAS/VIDEO RECORDERS/CAMERA PHONES

Remember that recording of footage on the screens during panels is prohibited (see below: No Video or Audio Recording of Panels for Public Display). This includes



PHOTO: A. ORTEGA © 2024 SDCC



Google Glass, Snapchat Specs, and any wearable camera. You cannot wear Google Glass during footage viewing in any Program room. If your Google Glass is prescription, please bring a different pair of glasses to use during these times.

Also, please turn off your devices (phones, tablets, laptops, etc.) and put them away during the screening of panel footage. Not doing so interferes with everyone's viewing quality and causes security to think you're recording the clip.

## NO SEGWAYS OR HOVERBOARDS

Segways and hoverboards are not allowed at WonderCon, including the Exhibit Hall, Program rooms, outside areas of the Anaheim Convention Center, and the Hilton Anaheim ballrooms featuring WonderCon events.

## NO HANDCARTS, TROLLEYS, ROLLING BAGS, OR OVERSIZED STROLLERS IN EXHIBIT HALL

Please be aware that, for safety reasons, no handcarts, trolleys, rolling luggage, or oversized strollers are allowed in the Exhibit Hall. Attendees found on the exhibit floor with these items will be removed from Exhibit Hall.

## NO LIVE STREAMING OF ANY PROGRAM OR EVENT AT WONDERCON

The usage of live streaming apps and software on any electronic device (smartphones, tablets, laptops, etc.) is not allowed in any on-site or off-site official WonderCon Program and event rooms.

## NO PAGING

Please keep in mind that there will be no personal pages over the P.A. system. Set a time and place to meet with your family and friends and communicate with them via text or phone when necessary.

## NO PETS ALLOWED

If you have pets, including iguanas, parrots, boa constrictors, or other nonhuman critters, please leave them at home. The Anaheim Convention Center will not allow animals into the building except for service animals. If your service animal is not wearing any kind of ID identifying them as a service animal, you will be stopped by security. Please stop by Disabled Services in Lobby B/C for Service Animal Stickers for your WonderCon badge.

## NO RETAIL SALES UNLESS EXHIBIT SPACE HAS BEEN PURCHASED

No retail sales are allowed anywhere at

WonderCon unless you purchased or were allocated exhibit space. This includes the Exhibit Hall, common areas such as lobbies, Program rooms, and outside venues such as the Anaheim Convention Center grounds or the hotels in the WonderCon room block including the Hilton Anaheim, our headquarters hotel. Retail sales are strictly limited to the exhibitors in the WonderCon Exhibit Hall.

## NO RUNNING

There is absolutely no running anywhere at WonderCon! That includes the Program rooms, the lobbies, outside the Anaheim Convention Center, and in the Exhibit Hall at all times, but especially in the morning when we first open the hall. We understand that you want to get to your favorite booth (or program or anime screening or food truck) right away, but running is a safety hazard for EVERYONE, not just you. People caught running may have their badges taken away from them and may be ejected from the convention. Don't run ... it's not worth it!

## NO SELFIE STICKS OR SIMILAR DEVICES AT WONDERCON

Selfie sticks, GoPro poles, or any device that extends your camera or phone away from your hand are not allowed at WonderCon. If you're seen with one of these devices, you will be asked by security to put it away and not use it at WonderCon. This includes all of the Convention Center: Exhibit Hall, Program and event rooms, etc., the Convention Center grounds outside, and any official WonderCon events outside the Center, including the Hilton Anaheim headquarters hotel.

## NO SITTING IN EXHIBIT HALL AISLES

By order of the fire marshal, sitting in the Exhibit Hall aisles is not allowed. Lounges are located throughout the WonderCon Exhibit Hall and near food concessions for your convenience.

## NO SMOKING, INCLUDING E-CIGARETTES AND VAPING PRODUCTS AND DEVICES

**No smoking is allowed at any WonderCon event at any time and in any location.** No smoking at WonderCon includes traditional cigarettes, pipes, cigars, or E-cigarettes and any vaping product or device. This policy includes the Exhibit Hall, all the Program rooms, the Arena, and the Hilton Anaheim headquarters hotel. You are welcome to step outside to smoke in designated smoking areas only, but please be considerate of others when

you do. This policy is in place not only for the comfort of attendees but also to comply with Anaheim city ordinances prohibiting smoking at public events near any doorway, entrance, exit, or operable window. Please comply with this policy; noncompliance may result in ejection from the convention.

## NO STROLLERS IN THE ARENA AND PROGRAM ROOMS

Strollers are not allowed in the Arena or Program rooms at WonderCon. Guests are encouraged to leave strollers in their vehicle/hotel. Strollers will not be permitted in the seating areas and may be picked up at the conclusion of the event. In addition, if you'd like to park your stroller while in the Anaheim Convention Center, stroller parking is located in various areas; see the maps in the center of this publication for exact locations. Parking will be free of charge and provided on a first-come, first-served basis. Please note: WonderCon will not provide security or check-in/check-out for the strollers.

## NO VIDEO OR AUDIO RECORDING OF PANELS FOR PUBLIC DISPLAY

Cameras and recording devices are permitted in Program and panel rooms but cannot be used to reproduce the presentation and must not interfere with other fans' enjoyment of the presentation. Any recording of panels or programs is allowed only for personal use and not for broadcast in any form. No video or audio recording is allowed of the footage on the screens during movie and television panels. The footage shown in these panels are exclusives brought to us by the studios and networks. Please respect their rights and allow us to continue to show this type of material to our attendees.

***WonderCon reserves the right to change or modify any policy or rule at any time and without notice.***



PHOTO: A. ORTEGA © 2024 SDCC





PHOTO: K. GREEN © 2024 SDCC

## WONDERCON 2025 SCHEDULE

**W**onderCon Games offers over 100 different game titles during the convention, including tournament rounds, events, and teaching demonstrations. WonderCon also features an open gaming area with tables to play any game available. Bring your competitive spirit and come on down! New games start at the top of every hour, or you can sign up early to meet up with fellow players. We have plenty of space for all your favorites with a friendly and knowledgeable game staff to help you get your game on! WonderCon Games will be in Exhibit Hall C by day and the Hilton Anaheim California Ballroom CD at night.

Free games to learn to play all weekend include: Can't Catch Harry, Cryptids: Urban Legends, Cthulhu in the House, Exploding Kittens, Fluxx, The Grizzled, Guillotine, Looterz, Love Letter: Princess Princess Ever After, Munchkin: Batman, Pandemic, Settlers of Catan, The Queen's Necklace, Rumble in the Dungeon, Superfight, Superhero Squad, Ticket to Ride: Ghost Train, Tsuru, Waka Tanka, and many many more.

Paint & Take will be in the Games Area in Exhibit Hall C during the day. The event is free, but supplies are limited.

**Nighttime Games** Attendees will be able to participate in more game demos! As the Exhibit Hall closes at 7:00 on Friday and Saturday, all remaining gaming will move over to the California Ballroom CD on the second level of the Hilton Anaheim, our headquarters hotel, next door to the Anaheim Convention Center (see the map on page 29 for the exact location).

About 98 percent of games remain free to learn and play for all WonderCon attendees; only some of the Sanctioned Tournaments will have a materials fee. Every participant will receive prize support, and every winner will receive even more, **while supplies last**. Pick up game-play entries or bring your own products. Players who bring their own sealed decks or boxes may have them inspected by one of the sanctioned judges. The judges at Cardboardia will be running the Sanctioned Sealed Deck Magic, Lorcan, One Piece, Pokémon, and Yu-Gi-Oh! events. HeroClix will have its own judges from Comic Hero University. The Dungeons & Dragons Adventurers League will have its own DCI judges. IGA: Indie Game Alliance will run Boss Monster 2 and Overboss Tournaments.

### DAYTIME HOURS:

#### EXHIBIT HALL C

**FRIDAY: 12:00 PM – 7:00 PM**

**SATURDAY: 10:00 AM – 7:00 PM**

**SUNDAY: 10:30 AM – 5:00 PM**

No new games started one hour prior to close.

### NIGHTTIME HOURS:

#### HILTON ANAHEIM

#### CALIFORNIA CD BALLROOM • SECOND LEVEL

**FRIDAY & SATURDAY: 7:00 PM – 12:00 AM**

No new games started one hour prior to close.





# OFFICIAL **2025** MERCHANDISE

VISIT **WWW.COMIC-CON.SHOP** TODAY!





# WONDERCON GAMES

## DEMONSTRATIONS & EVENTS

### GAME DEMONSTRATIONS & EVENTS

There will be learn-to-play demonstrations from 28 companies and/or groups. All participation is free! Only some Tournaments charge an entry fee. Here are the companies and groups that will be demoing:

#### AEG: ALDERAC ENTERTAINMENT GROUP ([ALDERAC.COM](http://ALDERAC.COM))

##### FRIDAY

12:00 pm – 11:30 pm Cat Lady, Point Salad, Smash Up, Tiny Towns, War Chest—Learn to play demo & players choice

##### SATURDAY

10:00 am – 11:30 pm Cat Lady, Point Salad, Smash Up, Tiny Towns, War Chest—Learn to play demo & players choice

##### SUNDAY

10:30 am – 4:00 pm Cat Lady, Point Salad, Smash Up, Tiny Towns, War Chest—Learn to play demo & players choice

#### BLUE RONDO GAMES ([BLUERONDOGAMES.COM/](http://BLUERONDOGAMES.COM/))

##### FRIDAY

12:00 pm – 7:00 pm Crabs in a Bucket—Fast and fun learn to play demonstrations

1:00 pm – 6:00 pm Crabs in a Bucket: Shrimpcalypse—Fast and fun learn to play demonstrations

##### SATURDAY

10:00 pm – 7:00 pm Crabs in a Bucket—(see above)

11:00 pm – 6:00 pm Crabs in a Bucket: Shrimpcalypse—(see above)

##### SUNDAY

10:30 pm – 5:00 pm Crabs in a Bucket—(see above)

11:00 pm – 4:00 pm Crabs in a Bucket: Shrimpcalypse—(see above)

#### CARDBOARDIA ([CARDBOARDANDDIE.COM](http://CARDBOARDANDDIE.COM))

##### FRIDAY

7:00 pm – 10:30 pm Yu-Gi-Oh! Advanced Constructed Free Tournament—Players receive prize support in OTS Booster Packs. Entry fee \$0 Free

##### SATURDAY

12:00 pm – 2:30 pm Grand Archive Learn-to-Play Free Event—A special learn-to-play with promos handed out to all participants. Entry fee \$0 Free

7:00 pm – 10:30 pm Pokémon Standard Constructed Free Tournament—Players receive prize support in Pokémon prize packs. Entry fee \$0 Free

#### CHANGE MY MIND ([CHANGEMYMINDTHEGAME.COM](http://CHANGEMYMINDTHEGAME.COM))

##### FRIDAY

3:00 pm – 7:00 pm Change My Mind—Walk up and play!

##### SATURDAY

11:00 am – 3:00 pm Change My Mind—Walk up and play!

##### SUNDAY

12:00 pm – 3:00 pm Change My Mind—Walk up and play!

#### DESERT DIRT ROADS ([HTTPS://DISCORD.GG/F6M66WXB](https://discord.gg/F6M66WXB))

##### FRIDAY

7:00 pm – 8:00 pm, 9:00 pm – 10:00 pm Steel Rift—Fast and fun learn to play demonstrations

8:00 pm – 9:00 pm, 10:00 pm – 11:00 pm Sunshard Embren—Fast and fun learn to play demonstrations

#### DICE THRONE ([WWW.DICETHRONE.COM](http://WWW.DICETHRONE.COM))

##### FRIDAY

12:00 pm – 10:00 pm Dice Throne—Learn to play demonstrations

##### SATURDAY

10:00 am – 2:00 pm Dice Throne—Learn to play demonstrations

##### SUNDAY

10:30 am – 2:00 pm Dice Throne—Learn to play demonstrations

#### DIRE WOLF GAMES ([DIREWOLFDIGITAL.COM](http://DIREWOLFDIGITAL.COM))

##### FRIDAY

12:00 pm – 7:00 pm Dune Imperium, Clank! Catacombs, Clank! In Space, Eternal; Chronicles of the Throne—Learn to play demo or players choice

##### SATURDAY

10:00 am – 7:00 pm Dune Imperium, Clank! Catacombs, Clank! In Space, Eternal; Chronicles of the Throne—(see above)

##### SUNDAY

10:30 pm – 4:00 pm Dune Imperium, Clank! Catacombs, Clank! In Space, Eternal; Chronicles of the Throne—(see above)

#### FRIENDLY BEE GAME COMPANY [HTTPS://FRIENDLYBEE-GAMECO.CARRD.CO/](https://friendlybee-gameco.carrd.co/)

##### SATURDAY

10:00 am – 7:00 pm TacTile—Learn to play demonstrations every hour

##### SUNDAY

10:30 am – 5:00 pm TacTile—(see above)

#### GOLDEN STATE GAMING NETWORK ([FACEBOOK.COM/GOLDENSTATEGAMINGNETWORK](https://FACEBOOK.COM/GOLDENSTATEGAMINGNETWORK))

##### FRIDAY

12:00 pm – 11:00 pm Code Names, Code Names: Harry Potter, Dark Heist, King of Tokyo, Machi Koro, Nacho Pile, Rhino Hero, River Valley Glass Works and Star Realms—Demonstrations & players choice

##### SATURDAY

10:00 am – 11:00 pm Code Names, Code Names: Harry Potter, Dark Heist, King of Tokyo, Machi Koro, Nacho Pile, Rhino Hero, River Valley Glass Works and Star Realms—Demonstrations & players choice

##### SUNDAY

10:30 am – 5:00 pm Code Names, Code Names: Harry Potter, Dark Heist, King of Tokyo, Machi Koro, Nacho Pile, Rhino Hero, River Valley Glass Works and Star Realms—Demonstrations & players choice

#### IGA: INDIE GAME ALLIANCE ([INDIEGAMEALLIANCE.COM](http://INDIEGAMEALLIANCE.COM))

##### FRIDAY

12:00 pm – 11:59 pm Adulthood, Boss Monster, Boss Monster #2, Dungeon Kart, Mistborn, Overboss and Overboss Duel—Demos & learn to play

##### SATURDAY

10:00 am – 11:59 pm Adulthood, Boss Monster, Boss Monster #2, Dungeon Kart, Mistborn, Overboss and Overboss Duel—(see above)

##### SUNDAY

10:30 am – 4:00 pm Adulthood, Boss Monster, Boss Monster #2, Dungeon Kart, Mistborn, Overboss and Overboss Duel—(see above)

#### KOALATIE GAMES ([KOALATIE.COM](http://KOALATIE.COM))

##### FRIDAY

12:00 pm – 6:00 pm, 7:30 pm – 10:00 pm DJ Icon—Learn to play and spin your way to victory in DJ Icon!

2:00 pm – 6:00 pm, 8:30 pm – 10:00 pm Upstaged—Demonstrations and learn to play

##### SATURDAY

10:00 am – 6:00 pm, 7:30 pm – 10:00 pm DJ Icon—(see above)

11:00 am – 6:00 pm, 8:30 pm – 10:00 pm Upstaged—(see above)



# WONDERCON GAMES



## SUNDAY

10:30 am – 5:00 pm DJ Icon—(see above)  
11:00 am – 5:00 pm Upstaged—(see above)

## NO LIMIT GAMES (NOLIMITGAMEZ.COM)

### FRIDAY

12:00 pm – 9:00 pm Battle of Souls—Demonstrations and learn to play  
1:00 pm – 10:00 pm Vampires, Humans & Werewolves—Demonstrations and learn to play

### SATURDAY

10:00 am – 9:00 pm Battle of Souls—(see above)  
11:00 am – 10:00 pm Vampires, Humans & Werewolves—(see above)

### SUNDAY

11:00 am – 4:00 pm Vampires, Humans & Werewolves—(see above)  
12:00 pm – 5:00 pm Battle of Souls—(see above)

## OFF THE SHELF GAMES (OFFTHESHELFGAMES.COM)

### FRIDAY

12:00 pm – 6:00 pm Paint & Take Miniatures—paint your own miniature figure.

### SATURDAY

10:00 am – 6:00 pm Paint & Take Miniatures—(see above)

### SUNDAY

10:30 am – 4:00 pm Paint & Take Miniatures—(see above)

## PATHFINDER SOCIETY (PAIZO.COM/ORGANIZEDPLAY)

### FRIDAY

12:30 pm – 6:00 pm Pathfinder: Learn to play—Pathfinder 2nd edition remastered in 90 minutes. Create a new character or select a pre-made one and take them on a short adventure! Discover the fun in an easy low-pressure experience!

12:30 pm – 6:00 pm Starfinder: Learn to play—Starfinder in 90 minutes. Create a new character or select a pre-made one and take them on a short adventure! Discover the fun in an easy low-pressure experience!

7:00 pm – 11:59 pm Pathfinder: Upon Wheels and Rime (levels 1 to 4)—A Pathfinder 2nd edition remastered adventure. A symposium goes off the rails when goblins attack. You'll need to catch the goblins to ensure the meeting's success!

### SATURDAY

10:30 am – 6:00 pm Pathfinder: Learn to play—(see above)  
10:30 am – 6:00 pm Starfinder: Learn to play—(see above)  
7:00 pm – 11:59 pm Pathfinder: Rotten Apples (levels 3 to 6)—A Pathfinder 2nd edition remastered adventure. You must travel deep into a primal forest to investigate and rescue a village of leshies, who may be under attack from an old foe...

### SUNDAY

10:30 am – 4:00 pm Pathfinder: Learn to play—(see above)  
10:30 am – 4:00 pm Starfinder: Learn to play—(see above)

## PULL THE PIN GAMES (PULLTHEPINGAMES.COM)

### FRIDAY

12:00 pm – 7:00 pm Good Cop Bad Cop—Teach and play  
1:00 pm – 6:00 pm The Crash & Grab—Teach and play

### SATURDAY

10:00 am – 7:00 pm Good Cop Bad Cop—Teach and play  
11:00 am – 6:00 pm The Crash & Grab—Teach and play

### SUNDAY

10:30 am – 5:00 pm Good Cop Bad Cop—Teach and play  
11:00 am – 4:00 pm The Crash & Grab—Teach and play

## RELIC WORLDS (RELICWORLDS.COM)

### SATURDAY

12:00 pm – 9:00 pm Relic Worlds: Heroes, Sidekicks & Minions—Demos and players choice. Learn to play all day

## RENEGADE GAMES (RENEGADEGAMESTUDIOS.COM)

### FRIDAY

12:00 pm – 9:30 pm Arboretum, Duel of Wands, Heroscape, Love Letter Princess Princess edition—Learn to play demo & players choice  
2:00 pm – 11:30 pm Acquire, Bargain Quest, Duel of Wands—Learn to play demo & players choice

### SATURDAY

10:00 am – 9:30 pm Arboretum, Duel of Wands, Heroscape, Love Letter Princess Princess edition—(see above)  
12:00 pm – 11:30 pm Acquire, Bargain Quest, Duel of Wands—(see above)

### SUNDAY

10:30 am – 4:00 pm Arboretum, Duel of Wands, Heroscape, Love Letter Princess Princess edition—(see above)  
12:00 pm – 2:00 pm Acquire, Bargain Quest, Duel of Wands—(see above)

## SAFEHAVEN GAMES (SAFEHAVEN-GAMES.COM)

### FRIDAY

12:00 pm – 7:00 pm Web Spinners—Learn to play all day. Quick & easy 15-minute demos for Ages 8+  
12:00 pm – 6:00 pm Freelancer: Skies Over Tolindia Tournament—Learn to play RPG demos for 6 players, Ages 12+

### SATURDAY

11:00 am – 7:00 pm Web Spinners—(see above)  
12:00 pm – 6:00 pm Freelancer: Skies Over Tolindia Tournament—(see above)

### SUNDAY

11:00 am – 5:00 pm Web Spinners—(see above)  
11:00 am – 5:00 pm Freelancer: Skies Over Tolindia Tournament—(see above)

## SCIFI.RADIO (SCIFI.RADIO)

### FRIDAY

3:00 pm – 5:00 pm Star Wars X-Wing: Find the Rebel Spy—Learn to play all afternoon. Quick & easy miniatures demos in less than 30 minutes.

### SATURDAY

2:00 pm – 9:00 pm Star Wars X-Wing: Find the Rebel Spy—(see above)

### SUNDAY

11:00 am – 5:00 pm Star Wars X-Wing: Find the Rebel Spy—(see above)

## SLUGFEST GAMES (SLUGFESTGAMES.COM)

### FRIDAY

12:00 pm – 5:00 pm Dungeon Decorators, En Garde Reforged, Red Dragon Inn, Red Dragon Inn: Battle for Greyport, Tales from the Red Dragon Inn, Where's My Ride?—Learn to play demo or players choice.

### SATURDAY

10:00 am – 5:00 pm Dungeon Decorators, En Garde Reforged, Red Dragon Inn, Red Dragon Inn: Battle for Greyport, Tales from the Red Dragon Inn, Where's My Ride?—(see above)

### SUNDAY

10:30 am – 5:00 pm Dungeon Decorators, En Garde Reforged, Red Dragon Inn, Red Dragon Inn: Battle for Greyport, Tales from the Red Dragon Inn, Where's My Ride?—(see above)



# WONDERCON GAMES

## STEVE JACKSON GAMES (SJGAMES.COM)

### FRIDAY

12:00 pm - 5:00 pm Cthulhu Dice, Gelatinous, Hack & Slash, Munchkin, Scarf & Barf, Zombie Dice, Z-Shot—Learn to play demo or players choice.

### SATURDAY

10:00 am - 5:00 pm Cthulhu Dice, Gelatinous, Hack & Slash, Munchkin, Scarf & Barf, Zombie Dice, Z-Shot—(see above)

### SUNDAY

10:30 am - 5:00 pm Cthulhu Dice, Gelatinous, Hack & Slash, Munchkin, Scarf & Barf, Zombie Dice, Z-Shot—(see above)

## SRG UNIVERSE INC (SUPERSHOWTHEGAME.COM)

### FRIDAY

2:00 pm - 5:00 pm Super Show—Learn to play demonstrations every 30 minutes

### SATURDAY

12:00 pm - 5:00 pm Super Show—(see above)

### SUNDAY

12:00 pm - 3:00 pm Super Show—(see above)

## SUNRISE TORNADO (WWW.SUNRISETORNADO.COM)

### FRIDAY

12:00 pm - 7:00 pm Cat's Gambit—Quick and easy learn to play demonstrations

### SATURDAY

10:00 am - 7:00 pm Cat's Gambit—(see above)

### SUNDAY

10:30 am - 5:00 pm Cat's Gambit—(see above)

## SUNWOLF STUDIOS (INFO@BEASTBUILDERSGAME.COM)

### FRIDAY

12:00 pm - 11:59 pm Beast Builders: Claws & Jaws—Learn to play demonstrations every hour

### SATURDAY

10:00 am - 11:59 pm Beast Builders: Claws & Jaws—(see above)

### SUNDAY

10:30 am - 5:00 pm Beast Builders: Claws & Jaws—(see above)

## TAVERN CRAWL GAMES (HTTPS://WWW.PARTYWANTED.COM)

### FRIDAY

12:00 pm - 5:00 pm, 9:00 pm - 10:00 pm Party Wanted—Learn to party every 30 minutes!

1:00 pm - 4:00 pm, 8:00 pm - 11:00 pm DuelGeon—Roll, Battle, Steal and Loot! Dungeon crawling mayhem in your pocket!

### SATURDAY

11:00 - 4:00, 8:00 pm - 11:00 pm DuelGeon—(see above)

12:00 pm - 5:00 pm, 9:00 pm - 10:00 pm Party Wanted—(see above)

### SUNDAY

11:00 - 4:00 Party Wanted—(see above)

2:00 - 5:00 DuelGeon—(see above)



PHOTO: T. GILL © 2024 SDCC

## SANCTIONED TOURNAMENTS

### IMPORTANT NOTICE FOR TOURNAMENT GAMERS

**Signing Up For Tournaments**—Early sign-up is recommended. Register in the Games Area in Exhibit Hall C, or in the Hilton California Ballroom CD. Open Play demos do not require signing up; only the Tournaments do.

**Run Time**—Tournaments may run over the time allotted. They typically run 2–5 hours depending on attendance—ask a tournament representative for further details.

**Tournament Supplies**—Please enhance your game play by bringing your supplies—deck boxes, card sleeves, and playmats are required for some tournament play. Damage counters or life trackers are also recommended. Some materials will be available on-site while supplies last.

**Game Supplies**—Dice and gaming mats will be sold at the Games desk with the WonderCon and Comic-Con logos.

### CARDBOARDIA (Cardboardanddie.com)

**Grand Archive Convention League All Day Play**—Players receive a random Grand Archive Pre-con, sleeves, and a booster pack. Players get prizes for every game played, and additional prizes for winning their games. Entry fee \$30

**Lorcana Convention League All Day Play**—Players receive an intro deck, and sleeves. Players get prizes for every game played, and additional prizes for winning their games. Entry fee \$30

**Magic: The Gathering Convention League All Day Play**—Players receive sealed product to build a 40-card convention deck, sleeves, and dice. Players get prizes for every game played, and additional prizes for winning their games. Entry fee \$30

**Magic: The Gathering Commander League All Day Play**—Players receive a random sealed Commander deck, sleeves, and exclusive play mat (this identifies them as enrolled in the league). Players get prizes for every game played, and additional prizes for winning their games. Entry fee \$50

**One Piece TCG Convention League All Day Play**—Players receive a random One Piece TCG Pre-con, sleeves, and a booster pack. Players get prizes for every game played, and additional prizes for winning their games. Entry fee \$30

**Pokemon Battle League All Day Play**—Players receive a Pokémon TCG Pre-con, sleeves, HP dice, and condition markers. Players get prizes for every game played, and additional prizes for winning their games. Entry fee \$30

**Star Wars Unlimited Convention League All Day Play**—Players receive a random preconstructed deck, two booster packs, sleeves, and accessories. Players get prizes for every game played, and additional prizes for winning their games. Entry fee \$30

**Yu-Gi-Oh! Duel League All Day Play**—Players receive a Yu-Gi-Oh! structure deck, sleeves, and exclusive field center card. Players get prizes for every game played, and additional prizes for winning their games. Entry fee \$30

### FRIDAY

2:30 pm - 6:30 pm **Magic: The Gathering Level-Up! sealed**—Players receive 4 play boosters and build a 30-card minimum deck. Each round the winners receive an additional booster to enhance their decks. Prizes based on attendance. Entry fee \$40

3:30 pm - 6:30 pm **Pokemon Retro Prerelease**—Players receive a B&B kit + energy to build a 40-card pre-release deck and play in a 3-round tournament with prizes based on performance. Entry fee \$35

7:00 pm - 11:30 pm **Magic: The Gathering Double Promo Draft Night**—Players draft with 3 play boosters. All players also receive 2 random promos with entry, and a promo every round won. Additional Prize support based on attendance. Entry fee \$25

7:00 pm - 10:30 pm **Yu-Gi-Oh! Advanced Constructed Free Tournament**—Prize support in OTS booster packs. Entry fee \$0 Free

### SATURDAY

12:00 pm - 2:30 pm **Grand Archive Learn-to-Play Free Event**—A special learn-to-play with promos handed out to all participants. Entry fee \$0 Free



# WONDERCON GAMES



1:00 pm – 3:30 pm **Pokemon Retro Prerelease**—Players receive a B&B kit + energy to build a 40-card Prerelease deck to play in a 3-round tournament with prizes based on performance. Entry fee \$35  
2:00 pm – 6:00 pm **Magic: The Gathering Level-Up! sealed**—Players receive 4 play boosters and build a 30-card minimum deck. Each round the winners receive an additional booster to enhance their decks. Prizes based on attendance. Entry fee \$40  
4:00 pm – 7:00 pm **Grand Archive Learn-to-Play Free Event**—A special learn-to-play with promos handed out to all participants. Entry fee \$0 Free  
7:00 pm – 10:30 pm **One Piece Constructed Free Tournament**—Free random promos with entry. Prize support in tournament packs. Entry fee \$0 Free  
7:00 pm – 10:30 pm **Pokemon Standard Constructed Free Tournament**—Prize support in Pokémon prize packs. Entry fee \$0 Free  
**SUNDAY**  
12:30 pm – 4:00 pm **Magic: The Gathering Level-Up! sealed**—Players receive 4 play boosters and build a 30-card minimum deck. Each round the winners receive an additional booster to enhance their decks. Prizes based on attendance. Entry fee \$40  
1:30 pm – 4:00 pm **Pokemon Retro Prerelease**—Players receive a B&B kit + energy to build a 40-card Prerelease deck to play in a 3-round tournament with prizes based on performance. Entry fee \$35

## DUNGEONS & DRAGONS ADVENTURERS LEAGUE

### FRIDAY

12:00 pm – 6:00 pm **D&D 5e AL - HQ found in the Exhibit Hall**—Welcome back to D&D 5e AL at WonderCon! Games are geared towards new and veteran players, so come to learn, teach, or just to have fun! English and Español Pre-register here: <https://warhorn.net/events/Wondercon-2025>  
7:00 pm – 11:00 pm **D&D 5e AL - HQ found in Hilton California Ballroom CD**—Welcome back to D&D 5e AL at WonderCon! Games are geared towards new and veteran players, so come to learn, teach, or just to have fun! English and Español Pre-register here: <https://warhorn.net/events/Wondercon-2025>

### SATURDAY

10:00 am – 6:00 pm **D&D 5e AL - HQ found in the Exhibit Hall**—Welcome back to D&D 5e AL at WonderCon! Games are geared towards new and veteran players, so come to learn, teach, or just to have fun! English and Español Pre-register here: <https://warhorn.net/events/Wondercon-2025>  
7:00 pm – 11:00 pm **D&D 5e AL - HQ found in Hilton California Ballroom CD**—Welcome back to D&D 5e AL at WonderCon! Games are geared towards new and veteran players, so come to learn, teach, or just to have fun! English and Español Pre-register here: <https://warhorn.net/events/Wondercon-2025>

### SUNDAY

11:00 am – 3:00 pm **D&D 5e AL - HQ found in the Exhibit Hall**—Welcome back to D&D 5e AL at WonderCon! Games are geared towards new and veteran players, so come to learn, teach, or just to have fun! English and Español Pre-register here: <https://warhorn.net/events/Wondercon-2025>

## GOLDEN STATE GAMING NETWORK ([facebook.com/GoldenStateGamingNetwork](https://facebook.com/GoldenStateGamingNetwork))

### FRIDAY

8:00 pm – 11:00 pm **Star Realms Tournament**—is a spaceship combat deckbuilding game designed by Magic Pro Tour Champions and Hall of Famers Darwin Kastle and Rob Dougherty. Entry fee \$0 free  
10:00 pm – 11:59 pm **Rhino Hero Tournament**—get ready to scale the highest heights for action-packed stacking game fun! Rhino Hero is the high-stakes, tower-stacking adventure that everyone in the family will love! Entry fee \$0 free

### SATURDAY

11:00 am – 1:00 pm **King of Tokyo Tournament**—you play mutant monsters, gigantic robots, and strange aliens—all of whom are destroying Tokyo and whacking each other in order to become the one and only King of Tokyo. Choose whether to keep or discard dice to win victory points, gain energy,

restore health, or attack. Entry fee \$0 free

11:00 am – 1:00 pm, 10:00 pm – 11:59 pm **Rhino Hero Tournament**—get ready to scale the highest heights for action-packed stacking game fun! Rhino Hero is the high-stakes, tower-stacking adventure that everyone in the family will love! Entry fee \$0 free

8:00 pm – 11:00 pm **Star Realms Tournament**—is a spaceship combat deckbuilding game designed by Magic Pro Tour Champions and Hall of Famers Darwin Kastle and Rob Dougherty. Entry fee \$0 free

### SUNDAY

11:00 am – 1:00 pm **King of Tokyo Tournament**—you play mutant monsters, gigantic robots, and strange aliens—all of whom are destroying Tokyo and whacking each other in order to become the one and only King of Tokyo. Choose whether to keep or discard dice to win victory points, gain energy, restore health, or attack. Entry fee \$0 free

11:00 am – 1:00 pm **Rhino Hero Tournament**—get ready to scale the highest heights for action-packed stacking game fun! Rhino Hero is the high-stakes, tower-stacking adventure that everyone in the family will love! Entry fee \$0 free

## HEROCLIX ([www.comicherou.com/](http://www.comicherou.com/))

### FRIDAY

7:00 pm – 10:00 pm **HeroClix PULP Format Tournament**—300 points PULP format. Only non-prime figures from any DC or Marvel booster sets with white, green, or silver rarity tabs. All characters are unique, and teams consist of only characters, no other game elements. Prizing: Con LEs. 2 - 20 players. Entry fee: \$0 free

### SATURDAY

12:00 pm – 4:00 pm **HeroClix Booster Sealed Tournament**—Build a 300-point team from a Marvel HeroClix: Collector's Trove and a Marvel HeroClix: Spiderverse booster. Prizing: 2025 Con LEs, set LEs, and more. 2 - 12 players. Two booster packs, Entry fees: \$34

## IGA: INDIE GAME ALLIANCE ([indiegamealliance.com](http://indiegamealliance.com))

### FRIDAY

8:00 pm – 11:00 pm **Boss Monster 2 Tournament** and **Overboss Tournament**

### SATURDAY

8:00 pm – 11:00 pm **Boss Monster 2 Tournament** and **Overboss Tournament**

## SAFEHAVEN GAMES ([safehaven-games.com](http://safehaven-games.com))

### FRIDAY

12:00 pm – 6:00 pm **Freelancer: Skies Over Tolindia Tournament**—Learn to play an industrial fantasy RPG demos for 6 players, Ages 12+

### SATURDAY

12:00 pm – 6:00 pm **Freelancer: Skies Over Tolindia Tournament**—Learn to play an industrial fantasy RPG demos for 6 players, Ages 12+

### SUNDAY

10:00 am – 5:00 pm **Freelancer: Skies Over Tolindia Tournament**—Learn to play an industrial fantasy RPG demos for 6 players, Ages 12+

## ZOMBICIDE (<http://zombicide.com/en>)

### FRIDAY

7:30 pm – 10:00 pm **Zombicide: the Worlds of Zombicide Tournament**—Free to learn and play, up to 30 players per round

### SATURDAY

7:30 pm – 10:00 pm **Zombicide: the Worlds of Zombicide Tournament**—Free to learn and play, up to 30 players per round

SCAN THE QR CODE FOR A COMPLETE LIST OF GAMING SCHEDULES AND DESCRIPTIONS AT WONDERCON 2025!





# ROBERT A. HEINLEIN BLOOD DRIVE

2025 marks the 17th year that WonderCon is hosting the Robert A. Heinlein Memorial Blood Drive. Last year we collected 124 units of life-saving blood, and 41 donations came from first-time donors! The blood drive is co-sponsored by the Heinlein Society and Southern California Blood Bank.

As thanks for a donation, donors will receive a Marvel Studios Thunderbolts T-shirt and a goodie bag! All giveaway items are "while supplies last." Every donor will receive a cloisonné pin designed by Heinlein himself, and a ticket for a chance to win The Heinlein Society's Daily Grand Prize: a \$250 Geekify gift certificate!

Please consider signing up in advance. Even if you're uncertain of your schedule during the convention, you can always change it when you arrive.

Or, if you don't have time to donate during the convention, you can donate before the convention! Attendees, volunteers, and staff: To donate before the convention, make an appointment at Southern California Blood Bank <https://scbloodbank.org/> in Irvine, or at any San Diego Blood Bank location.

In the early 1970s, Heinlein had a life-threatening illness and needed many pints of a rare blood type. He felt he owed his life to the donors, so when asked to be a guest at the 1976 Worldcon in his hometown of Kansas City, he agreed—but with one specific stipulation: that he would only sign autographs for people who donated blood.

Heinlein's 1951 novel, *Between Planets*, helped popularize the phrase, "Pay it forward." Please make it a point to pay it forward this year, save people's lives, and have some cookies and juice while you're at it!

Thank You,  
WonderCon Robert A. Heinlein Memorial Blood Drive



PLEASE BE SURE TO CHECK OUR WEBSITE FOR THE MOST UP-TO-DATE INFORMATION.



Robert Anson Heinlein (July 7, 1907–May 8, 1988) was one of the most popular and respected science fiction authors of the 20th century. By setting a high standard for science and engineering plausibility, he helped raise the genre's standards of literary quality. He was the first writer to break into mainstream magazines such as *The Saturday Evening Post* in the late 1940s with unvarnished science fiction. He was among the first bestselling novel-length science fiction authors in the modern mass-market era.

Four of Heinlein's novels (*Double Star*, *Starship Troopers*, *Stranger in a Strange Land*, and *The Moon Is a Harsh Mistress*) won Hugo Awards in the years they were published. In 2001, another novel (*Farmer in the Sky*) and a novella (*The Man Who Sold the Moon*) received "Retro Hugos" for the year 1951, and the movie *Destination Moon*, which was based on a Heinlein story, received the "Retro Hugo" for Best Dramatic Presentation.

He was the first writer to be named a Grand Master by the Science Fiction Writers of America for lifetime achievement.

Heinlein was known as the "Dean of Science Fiction Writers," but he was much more. He was a philanthropist who helped many

charitable causes and individuals. When asked how he could be repaid for his help, he would reply, "You can't pay me back, you have to pay it forward."

One cause that was of great importance to him was blood donation. Having a rare blood type himself (AB+), he was a frequent donor and a supporter of the National Rare Blood Club, which was an integral part of his novel *I Will Fear No Evil*. In 1976, at the 34th World Science Fiction Convention in Kansas City, he helped organize the first of many science fiction convention blood drives. He did the same in 1977 at San Diego Comic-Con. 2024 marked the 48th year of the Comic-Con Robert A. Heinlein Blood Drive as an integral part of that event, and the 16th year of the WonderCon Robert A. Heinlein Memorial Blood Drive.

The Heinlein Society was formed

in 2000 to preserve the legacy of Robert A. Heinlein by "paying it forward." One of the ways the Society is doing this is by promoting blood donation around the world. The group began this effort with an Internet blood drive, encouraging fans to donate at their local blood banks and send their names to the society to be entered into its honor roll, presented to the late Mrs. Virginia Heinlein.

In 2001, at the 59th World Science Fiction Convention in Philadelphia, the society sponsored its first on-site blood drive, with the Red Cross collecting 60 units of blood. Since then, the organization has sponsored more than 200 drives, generating more than 48,000 units of blood and saving potentially tens of thousands of lives.

You can learn more about Robert Heinlein and the Heinlein Society at [www.heinleinsociety.org](http://www.heinleinsociety.org).

**FRIDAY**  
9:00 AM – 6:00 PM

**SATURDAY**  
9:00 AM – 6:00 PM

**SUNDAY**  
9:00 AM – 4:00 PM

Please visit the **Blood Drive Desk** in **Lobby B/C** for more information on how to participate.

Learn more about Robert Heinlein and the Heinlein Society by visiting [www.heinleinsociety.org](http://www.heinleinsociety.org). Please join us in "paying it forward" by donating blood at WonderCon this weekend.





# TURN YOUR IMAGINATION INTO REALITY!

# Cosplay

WITH

## JANOME

Visit us at **Booth 801** during WonderCon 2025 and see why some of the best Cosplay fashion artists choose **Janome** to help turn their imagination into reality.

Janome Maker Lauren Stewart (@laurendoescosplay)  
Photography © Alexandra Lee Studios (@aleestudios)



HD9 PROFESSIONAL  
HEAVY DUTY

## JANOME

Reliability by Design

[janome.com](https://janome.com)



MEMORY CRAFT  
6700P



# CHILDREN'S FILM FESTIVAL SCREENING SCHEDULE

**W**onderCon 2025 welcomes the 19th annual Los Angeles International Children's Film Festival Friday through Sunday. The festival kicks off at WonderCon then continues through May at other SoCal locations, featuring some of the best short films from around the world.

The festival features creative, exciting, and imaginative short films from around the world—animation, live action, and documentary—all three days in Room 303AB. Enjoy films from the United States, Canada, India, Spain, South Korea, Columbia and beyond. Animators and filmmakers will talk about their work, how kids can make their own films, and careers in animation and filmmaking.

## FRIDAY, MARCH 28

### 2:00-4:00 PROGRAM #1

#### *Jardin de jeunesse*

Helene Matte (L) (Canada)

#### *Ballad of the Mountain*

Tarun Jain (L) (India)

#### *Peek*

Sino Ghasemi (L) (Iran)

#### *0 Years Old*

James Yang (L) (South Korea)

#### *Boliche*

Helher Escribano (A) (Spain)

#### *Estrellas Del Desierto*

Katherina Harder (Chile)

#### *Toy Story*

Alireza Ostovar (L) (Iran)

### 4:00-5:00 PROGRAM #2

#### *Koli*

Jyotirmoy Mazumdar (L) (India)

#### *Dragfox*

Lisa Ott (A) (UK)

#### *The Friend*

Nanni Mann (L) (UK)

#### *Fatman*

Yisrael Rohn Rigler (L) (Israel)

#### *The Daving*

Mohammad Tanabandeh (L) (Iran)

#### *Farmers Curse*

Gaurav Bhatia (L) (India)

#### *LiLi*

Hedieh Abdian (L) (Iran)

### 5:00-9:00 PROGRAM #3

#### *Best of Fest: All-Time*

*Favorites, Vol. 1* (Global)

## SATURDAY, MARCH 29

### 10:00-12:00 PROGRAM #4

#### *Count Sokula*

Wylder Harvey Levkoff (A) (USA)

#### *The Boxfish and the Sea of Minamata*

Takuya Inaba (A) (Japan)



A. WILLIAMS © 2024 SDCC



Los Angeles International  
Children's Film Festival



K. GREENE © 2024 SDCC



### **Seed Squad**

Justin Archer (A) (Australia)

### **Homework**

Nacho Arjana (A) (Spain)

### **Garu & Ponki**

Cristhian Jallier (A) (Columbia)

### **Mr. Homebody**

Grant Reed Colton (A) (USA)

### **12:00-1:30 PROGRAM #5**

**The Dana Koops Collection: Stuck, Danielle's Boat, Driver's Ed, Lift, Blessings, La Bibliotheque**

Dana Koops (L) (USA)

### **1:30-3:00 PROGRAM #6**

### **Hot Wheels**

Ben Richardson (L) (USA)

### **Glitter Baby**

Kathleen Renee Kranitsky (A) (USA)

### **There Is a Moose**

Robert Hicks (A) (USA)

### **Doodie Calls**

Lillian Ryan Preston (D) (USA)

### **Jaime Jangles**

Jeff Lurie/Jaime "Jangles" Lurie (A) (Canada)

### **Turkey Pinky Pants**

Brad Krause (A) (USA)

### **Hymns of a Tiny World: The Birds of New Zealand**

Izabella Itzia (A) (USA)

### **Big Speed Dreams**

AJ Whyte (L) (USA/Ghana)

### **Kid President**

Yadid Hirschtritt Licht (A) (USA)

### **Water Baby**

Kelli Caldwell (L) (USA)

### **My Darling Daffodil**

Dave Gulick (L) (USA)

### **3:00-5:00 PROGRAM #7**

### **Super Human Anxiety**

Ashley Maria (L) (USA)

### **The Manalos**

Mike Talplacido (L) (USA)

### **Granite and Marble**

R.Paul Villaluz (L) (USA)

### **Christmas Presence**

Amelie Zazik (L) (USA)

### **Changing Room**

Ruchir Kulkarni (L) (India)

### **Korean American Witches Society**

Jennifer Kim (L) (Canada)

### **Stone Garden**

Alysha Daniele Haran (L) (USA)

### **Fellow Aquarians**

Dave Quion (A) (USA)

### **Don't Burst My Bubble**

Light the Way Foundation Students (D) (USA)

### **Rusted Roots**

Kei McKeown-Pool (L) (USA)

### **Kindness Town**

Jess McKay (L) (USA)

### **Flocky**

Esther Casas Roura (A) (Spain)

### **The Towel**

Ella Grace Helton (L) (USA)

### **Desert Eyes**

Jordan LeBlanc, Rika Mizoguchi (USA)

### **5:00-6:00 PROGRAM #8**

*UCLA Animation Workshop Showcase:*

### **The Corn Husk Doll**

Abigail Alonso (A) (USA)

### **House Rules**

Bridgette Baron (A) (USA)

### **Land Lover**

Courtney Chapman (A) (USA)

### **Swap**

Louise Liu (A) (USA)

### **Mi Abuelita, La Campeona/ My Grandma is My Champion**

Isa Morena (A) (USA)

### **Hijinx**

Gina Whitney (A) (USA)

### **6:00-7:30 PROGRAM #9**

### **Fallin'**

Carlos Navarro (A) (USA)

### **Seven Kingdoms, Ep. 1**

Svetlana Baldina (A) (Russian Federation)

### **The Tales of Grandmother Basyang: The Mysterious Guardian of Mount Arayat**

Nelson Caligula Jr. (A) (Philippines)

### **Getcho**

Ashley Tyler (L) (USA)

### **My Pencil's Death**

Diego Rotmistrovsky (L) (USA)

### **Mystery of the Keeper**

Elina Myshanych (L) (Ukraine)

### **Witchfairy**

Cedric Igodt/David Van De Weyer (A) (Belgium)

### **7:30-9:00 PROGRAM #10**

*Best of Fest: All-Time Favorites, Vol. 2* (Global)

### **SUNDAY, MARCH 30**

### **10:00-12:30 PROGRAM #11**

**Cofune** Carlos F. De Vigo/Lorena Ares (L) (Spain)

### **Two**

Lisa Riccardi (L) (Italy)

### **The Story of Tooma Boo the Tiny Elephant**

Tom Bevins (A) (USA)

### **12:30-2:30 PROGRAM #12**

### **Tiny Teaching Tales**

Julie Anne Burch (A)(USA)

### **The Lost Elf on Christmas**

Christopher Berry (L) (USA)

### **2:30-3:00 PROGRAM #13**

### **Life After the Storm**

Hailey Johnston (L) (USA)

### **Ringin' Clear**

Kate Balaban (L) (USA)

### **3:00-5:00 PROGRAM #14**

*Best of Fest: All-Time Favorites, Vol. 3* (L/A) (Global)

A = ANIMATED  
L = LIVE ACTION  
D = DOCUMENTARY



# WONDERCON 2025 MASQUERADE

CELEBRATING THE COSTUMING CREATIVITY OF OUR ATTENDEES

Costuming plays a vital role in all the popular arts, enhancing story, setting, and character, and each year we see more WonderCon attendees bringing extra fun, beauty, awe, and clever cosplay to the convention by making and wearing terrific costumes. While we all enjoy the many impressive professionals on our panels, WonderCon is not just about the pros and their projects, but also about encouraging our attendees' participation and achievements in the popular arts. We therefore, once again have reserved our Saturday night and a large 2,000-seat venue to appreciate the significance of costumes in the arts, the designers that make them, and to celebrate and reward the talents and creativity of our costume-crafting attendees!

The 20<sup>th</sup> annual WonderCon Masquerade, or Cosplay Competition for those who may prefer that title, will start at **8:30 PM Saturday** in the **Anaheim Convention Center's North 200A** ballroom. Doors will open for audience seating at **8:00 PM**, although the line for front-section seating will start forming about ninety minutes earlier. For being in the show or just being in the audience, all you need is a WonderCon badge valid for Saturday. Our high-definition cameras and giant projection screens will provide great close-up viewing of the stage for everyone. The event will run for about two and one-half hours, including the judging intermission entertainment, and then the presenting of **trophies and generous cash and other prizes**. Among our guest trophy judges will be profes-

sional Hollywood costume designers. V.I.P. seating is available for special guests of the convention and select press. Please inquire in advance at the **Masquerade Desk** in the Convention Center lobby for more information on seating.

Our emcee for the show will once again be **Ashley Eckstein**. Ashley has been widely recognized as an actress, author, designer, entrepreneur, host, inspirational speaker, and producer. Most known for originating the character of Ahsoka Tano in *Star Wars*, she voices Ahsoka in projects such as *Star Wars: The Clone Wars*, *Star Wars: Rebels* and *Star Wars: The Rise of Skywalker*. She founded the fashion and lifestyle brand **Her Universe**, and her designs can currently be found at Disney Parks worldwide. Ashley is currently serving as co-creator, executive producer, and starring in a new audio drama for Disney. She is also a passionate advocate for mental health awareness.

**Since it's not a dance or party** as the name might imply, why is this stage event called The Masquerade and not simply a costume contest, cosplay challenge, or fashion show? Because it is also about the characters and stories that costumes create for us and bring to life. Many of the presentations will include recorded music and elements of character, story, drama, or humor. Most costumes will be impressive re-creations from movies, TV, comic books, fantasy art, Japanese anime, video games, or history; while others will be completely original designs from our attendees' clever imaginations, some designs never seen anywhere before! Those in the audience need not attend in costume, simply come as



K. GREEN © 2024 SDCC



K. GREEN © 2024 SDCC

you are, but the show is a great opportunity to support the arts by dressing in something unique and fun yourself!

In addition to the amazing costumes appearing in the competition, the judging intermission entertainment will feature a return of the **Saber Guild**, a Lucasfilm-recognized Star Wars costume group that presents elaborately choreographed lightsaber shows at charity and community events, as well as comic book and sci-fi conventions. Their new show for us this year, full of screen-accurate costumes, is titled *The Jedi Outcast*, a tragic tale of a Jedi apprentice who turned to the dark side of the Force. Also, we will be treated to the return of **The Corps Dance Crew**. Formed in 2013, the talented and inventive group melds cosplay, various modern dance styles, and lively popular music. They tour all over southern California to bring anime, comics, movies, and other pop culture to life, often appearing at Comic-Con International and WonderCon, and other events. They have created a Dungeons & Dragons-themed show for us this time while the judges tally the scores!

**No flash photography** is allowed in the ballroom, but non-flash cameras are permitted for non-profit personal use only. No obstructing of aisles or blocking of viewing by large tripods or other equipment is allowed. There will be a flash-friendly **Photo Op Area** in a nearby room where contestants will pose after their stage appearance. Photographer spots are limited and registering at the Masquerade Desk ahead of time is required.

**How to enter:** Sorry, all of our contestant spots were filled in February, but openings can sometimes arise from cancellations. Visit the **Masquerade Desk** in the Convention Center lobby to find out if a space has become available, but absolutely **no** entries will be accepted after 10 AM Saturday. A costume photo showing the overall appearance and quality will be required for acceptance. Full rules and more information are available at the desk and on the WonderCon section of the [www.comic-con.org](http://www.comic-con.org) website. Costumes must not have been purchased or otherwise commercially obtained and must be of original construction or show significant modification of pre-existing materials, and all costume genres are welcome. There will be an optional but recommended **Orientation for Contestants** at 11:00 AM Saturday in **Convention Center Room 201ABC**, where there will be a rehearsal stage available since the show stage will be occupied by other events during the day.

Impressive **WonderCon trophies** for the best costumes will be given in categories of **Best In Show, Judges' Choice, Best Re-Creation, Best Original Design, Best Workmanship, Most Humorous, Most Beautiful, and Best Young Fan** as selected by our guest judges. Plus, entries winning one of the above categories will also receive **complimentary 3-day badges for WonderCon 2026!**

In addition to the special WonderCon trophies, there will be **generous cash and other prizes** provided by companies and organizations to include the following:

- **Frank & Son Collectible Show** of the City of Industry, California, "the first and last stop for all your collectible needs," will take a break from their large and very popular bi-weekly mini-conventions to once again support cosplayers by presenting a generous **\$500** cash prize to the entry their representative deems to be the audience favorite. Everyone should therefore loudly applaud their favorites in the show!

- **Costumer's Guild West (CGW)**, southern California's non profit costuming fandom group, will select a winner to receive a one-year membership to CGW, as well as a full scholarship and a complimentary one-night hotel stay to their weekend costuming arts conference, **Costume College®**, held each July. Their 2025 dates are July 31-August 4 (winner may choose 2025 or 2026) at the Sheraton Gateway Los Angeles Hotel. Their award will be for the entry they select as showing the most promise. Costume College promotes the art of costuming by providing educational lectures and workshops in every aspect of costuming!

- **Comic-Con International** will present a special award given in memory of long-time Committee and Board member Alan Campbell, who passed away and is sorely missed. Alan was a great fan of the Masquerade, often generously donating his own prize. The Alan Campbell Award will be **\$500** cash, presented to the entry deemed Best Re-Creation of a Comics or Related Media Character or Characters, as selected by one of the guest judges.

**THE WONDERCON 2025**

**MASQUERADE**

**Saturday at 8:30 PM**

**ANAHEIM CONVENTION CENTER**  
NORTH 200A

**MASQUERADE DESK**

**FRIDAY: 10:00 AM – 6:00 PM**

**SATURDAY: 9:30 AM – 6:00 PM**

FOR SIGN-UPS (IF SPACE IS AVAILABLE);  
SIGN-UPS CLOSE AT 10:00 AM ON SATURDAY

**SUNDAY: 11:00 AM – 1:00 PM**

FOR INFORMATION ONLY

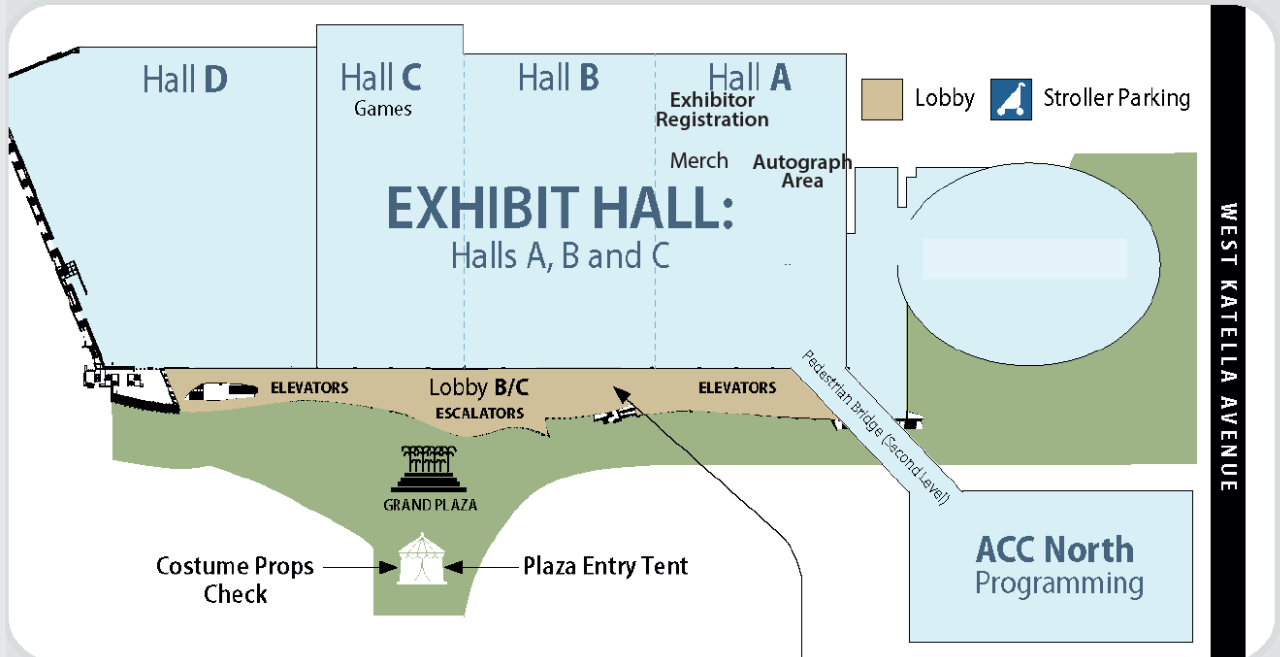
**Located in Lobby B/C**  
ANAHEIM CONVENTION CENTER



K. GREEN © 2024 SDCC



## ANAHEIM CONVENTION CENTER LEVEL 1



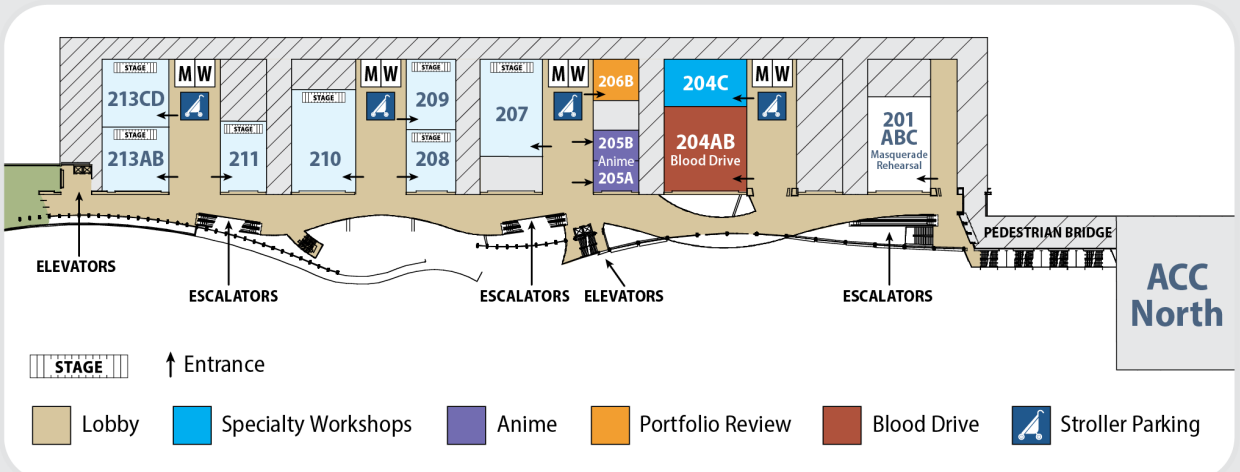
### HALL D

- Badge Pick-up — Attendees, Press, Professionals, Program Participants
- Bag, Lanyard, Program Book Pick-up
- Badge Solutions Desk
- On-Site Badge Sales
- Costume Props Check
- Morning Lines
- Daily Volunteer Check-in Area

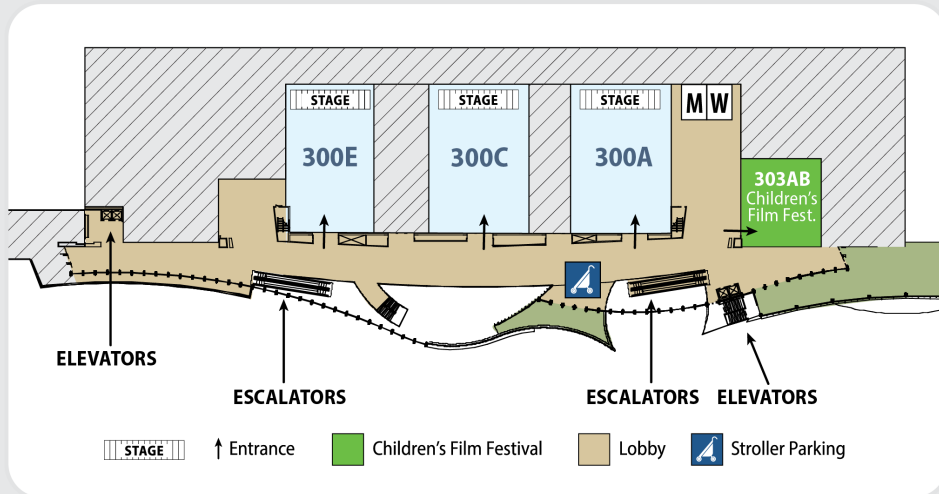
### LOBBY B/C

- Blood Drive Sign-up
- Costume Props Check Desk
- Deaf & Disabled Services and ASL Interpreters
- Masquerade Desk
- WonderCon Show Desk
- WonderCon Information Desk

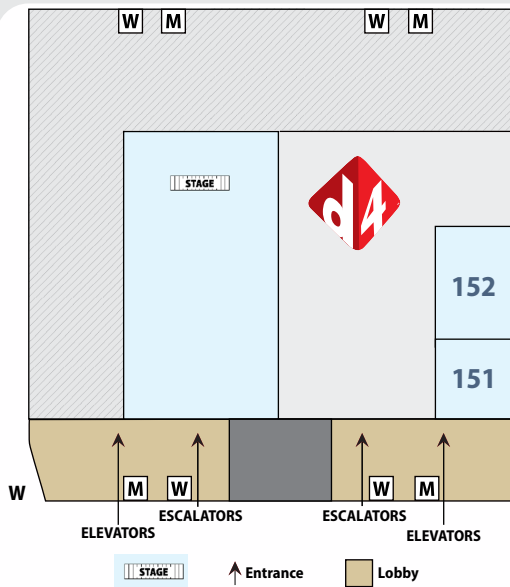
## ANAHEIM CONVENTION CENTER LEVEL 2



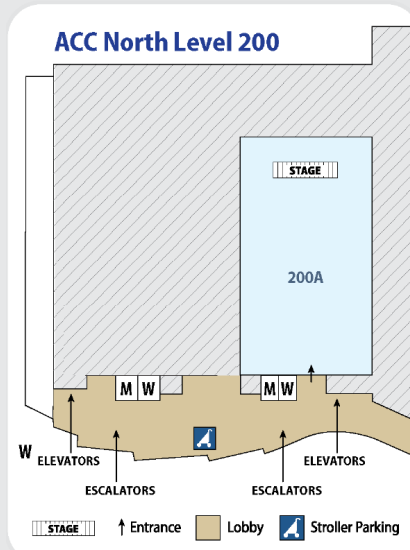
## ANAHEIM CONVENTION CENTER LEVEL 3



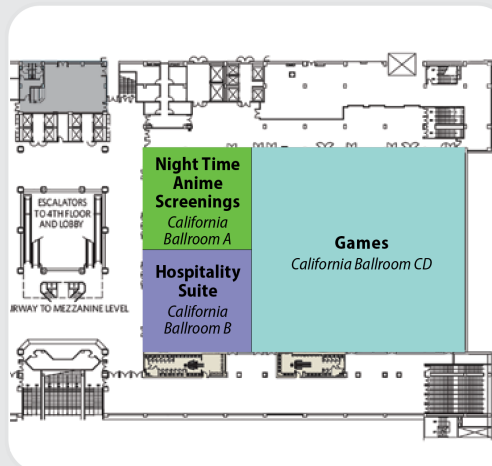
## ACC NORTH LEVEL 100



## ACC NORTH LEVEL 200



## HILTON ANAHEIM LEVEL 2





## HALL D

## HALL C

### LOUNGE

### GAMING

M

### FAN CLUB TABLES

F401	F402	F403	F404	F405	F406	F407	F408	F409	F410	F411	F412	F413	F414	F415	F416	F417	F418	F419	F420	F421	F422	F423	F424	F425	F426	F427	F428	F429	F430	F431	F432	F433	F434	F435	F436	F437	F438	F439	F440	F441	F442	F443	F444	F445	F446	F447	F448	F449	F450	F451	F452	F453	F454	F455	F456	F457	F458	F459	F460	F461	F462	F463	F464	F465	F466	F467	F468	F469	F470	F471	F472	F473	F474	F475	F476	F477	F478	F479	F480	F481	F482	F483	F484	F485	F486	F487	F488	F489	F490	F491	F492	F493	F494	F495	F496	F497	F498	F499	F500
------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------

### WONDERCON TABLES

W201	W202	W203	W204	W205	W206	W207	W208	W209	W210	W211	W212	W213	W214	W215	W216	W217	W218	W219	W220	W221	W222	W223	W224	W225	W226	W227	W228	W229	W230	W231	W232	W233	W234	W235	W236	W237	W238	W239	W240	W241	W242	W243	W244	W245	W246	W247	W248	W249	W250	W251	W252	W253	W254	W255	W256	W257	W258	W259	W260	W261	W262	W263	W264	W265	W266	W267	W268	W269	W270	W271	W272	W273	W274	W275	W276	W277	W278	W279	W280	W281	W282	W283	W284	W285	W286	W287	W288	W289	W290	W291	W292	W293	W294	W295	W296	W297	W298	W299	W300
------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------

### ARTISTS' ALLEY

A1	A2	A3	A4	A5	A6	A7	A8	A9	A10	A11	A12	A13	A14	A15	A16	A17	A18	A19	A20	A21	A22	A23	A24	A25	A26	A27	A28	A29	A30	A31	A32	A33	A34	A35	A36	A37	A38	A39	A40	A41	A42	A43	A44	A45	A46	A47	A48	A49	A50	A51	A52	A53	A54	A55	A56	A57	A58	A59	A60	A61	A62	A63	A64	A65	A66	A67	A68	A69	A70	A71	A72	A73	A74	A75	A76	A77	A78	A79	A80	A81	A82	A83	A84	A85	A86	A87	A88	A89	A90	A91	A92	A93	A94	A95	A96	A97	A98	A99	A100
----	----	----	----	----	----	----	----	----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	------

### ARTISTS' ALLEY

A101	A102	A103	A104	A105	A106	A107	A108	A109	A110	A111	A112	A113	A114	A115	A116	A117	A118	A119	A120	A121	A122	A123	A124	A125	A126	A127	A128	A129	A130	A131	A132	A133	A134	A135	A136	A137	A138	A139	A140	A141	A142	A143	A144	A145	A146	A147	A148	A149	A150	A151	A152	A153	A154	A155	A156	A157	A158	A159	A160	A161	A162	A163	A164	A165	A166	A167	A168	A169	A170	A171	A172	A173	A174	A175	A176	A177	A178	A179	A180	A181	A182	A183	A184	A185	A186	A187	A188	A189	A190	A191	A192	A193	A194	A195	A196	A197	A198	A199	A200
------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------

2187	2188	2189	2190	2191	2192	2193	2194	2195	2196	2197	2198	2199	2200	2201	2202	2203	2204	2205	2206	2207	2208	2209	2210	2211	2212	2213	2214	2215	2216	2217	2218	2219	2220	2221	2222	2223	2224	2225	2226	2227	2228	2229	2230	2231	2232	2233	2234	2235	2236	2237	2238	2239	2240	2241	2242	2243	2244	2245	2246	2247	2248	2249	2250	2251	2252	2253	2254	2255	2256	2257	2258	2259	2260	2261	2262	2263	2264	2265	2266	2267	2268	2269	2270	2271	2272	2273	2274	2275	2276	2277	2278	2279	2280	2281	2282	2283	2284	2285	2286	2287	2288	2289	2290	2291	2292	2293	2294	2295	2296	2297	2298	2299	2300
------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------

TOYSTOP  
COLLECTIBLES

### LOUNGE

FOOD

2081	2082	2083	2084	2085	2086	2087	2088	2089	2090	2091	2092	2093	2094	2095	2096	2097	2098	2099	2100	2101	2102	2103	2104	2105	2106	2107	2108	2109	2110	2111	2112	2113	2114	2115	2116	2117	2118	2119	2120	2121	2122	2123	2124	2125	2126	2127	2128	2129	2130	2131	2132	2133	2134	2135	2136	2137	2138	2139	2140	2141	2142	2143	2144	2145	2146	2147	2148	2149	2150	2151	2152	2153	2154	2155	2156	2157	2158	2159	2160	2161	2162	2163	2164	2165	2166	2167	2168	2169	2170	2171	2172	2173	2174	2175	2176	2177	2178	2179	2180	2181	2182	2183	2184	2185	2186	2187	2188	2189	2190	2191	2192	2193	2194	2195	2196	2197	2198	2199	2200
------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------

All Blue  
Anime

SCI-FI  
WORLD

2049	2050	2051	2052	2053	2054	2055	2056	2057	2058	2059	2060	2061	2062	2063	2064	2065	2066	2067	2068	2069	2070	2071	2072	2073	2074	2075	2076	2077	2078	2079	2080	2081	2082	2083	2084	2085	2086	2087	2088	2089	2090	2091	2092	2093	2094	2095	2096	2097	2098	2099	2100	2101	2102	2103	2104	2105	2106	2107	2108	2109	2110	2111	2112	2113	2114	2115	2116	2117	2118	2119	2120	2121	2122	2123	2124	2125	2126	2127	2128	2129	2130	2131	2132	2133	2134	2135	2136	2137	2138	2139	2140	2141	2142	2143	2144	2145	2146	2147	2148	2149	2150	2151	2152	2153	2154	2155	2156	2157	2158	2159	2160	2161	2162	2163	2164	2165	2166	2167	2168	2169	2170	2171	2172	2173	2174	2175	2176	2177	2178	2179	2180	2181	2182	2183	2184	2185	2186	2187	2188	2189	2190	2191	2192	2193	2194	2195	2196	2197	2198	2199	2200
------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------

2020	2021	2022	2023	2024	2025	2026	2027	2028	2029	2030	2031	2032	2033	2034	2035	2036	2037	2038	2039	2040	2041	2042	2043	2044	2045	2046	2047	2048	2049	2050	2051	2052	2053	2054	2055	2056	2057	2058	2059	2060	2061	2062	2063	2064	2065	2066	2067	2068	2069	2070	2071	2072	2073	2074	2075	2076	2077	2078	2079	2080	2081	2082	2083	2084	2085	2086	2087	2088	2089	2090	2091	2092	2093	2094	2095	2096	2097	2098	2099	2100	2101	2102	2103	2104	2105	2106	2107	2108	2109	2110	2111	2112	2113	2114	2115	2116	2117	2118	2119	2120	2121	2122	2123	2124	2125	2126	2127	2128	2129	2130	2131	2132	2133	2134	2135	2136	2137	2138	2139	2140	2141	2142	2143	2144	2145	2146	2147	2148	2149	2150	2151	2152	2153	2154	2155	2156	2157	2158	2159	2160	2161	2162	2163	2164	2165	2166	2167	2168	2169	2170	2171	2172	2173	2174	2175	2176	2177	2178	2179	2180	2181	2182	2183	2184	2185	2186	2187	2188	2189	2190	2191	2192	2193	2194	2195	2196	2197	2198	2199	2200
------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------

2000	2001	2002	2003	2004	2005	2006	2007	2008	2009	2010	2011	2012	2013	2014	2015	2016	2017	2018	2019	2020	2021	2022	2023	2024	2025	2026	2027	2028	2029	2030	2031	2032	2033	2034	2035	2036	2037	2038	2039	2040	2041	2042	2043	2044	2045	2046	2047	2048	2049	2050	2051	2052	2053	2054	2055	2056	2057	2058	2059	2060	2061	2062	2063	2064	2065	2066	2067	2068	2069	2070	2071	2072	2073	2074	2075	2076	2077	2078	2079	2080	2081	2082	2083	2084	2085	2086	2087	2088	2089	2090	2091	2092	2093	2094	2095	2096	2097	2098	2099	2100	2101	2102	2103	2104	2105	2106	2107	2108	2109	2110	2111	2112	2113	2114	2115	2116	2117	2118	2119	2120	2121	2122	2123	2124	2125	2126	2127	2128	2129	2130	2131	2132	2133	2134	2135	2136	2137	2138	2139	2140	2141	2142	2143	2144	2145	2146	2147	2148	2149	2150	2151	2152	2153	2154	2155	2156	2157	2158	2159	2160	2161	2162	2163	2164	2165	2166	2167	2168	2169	2170	2171	2172	2173	2174	2175	2176	2177	2178	2179	2180	2181	2182	2183	2184	2185	2186	2187	2188	2189	2190	2191	2192	2193	2194	2195	2196	2197	2198	2199	2200
------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------



1883	1884	1885	1886	1887	1888	1889	1890	1891	1892	1893	1894	1895	1896	1897	1898	1899	1900	1901	1902	1903	1904	1905	1906	1907	1908	1909	1910	1911	1912	1913	1914	1915	1916	1917	1918	1919	1920	1921	1922	1923	1924	1925	1926	1927	1928	1929	1930	1931	1932	1933	1934	1935	1936	1937	1938	1939	1940	1941	1942	1943	1944	1945	1946	1947	1948	1949	1950	1951	1952	1953	1954	1955	1956	1957	1958	1959	1960	1961	1962	1963	1964	1965	1966	1967	1968	1969	1970	1971	1972	1973	1974	1975	1976	1977	1978	1979	1980	1981	1982	1983	1984	1985	1986	1987	1988	1989	1990	1991	1992	1993	1994	1995	1996	1997	1998	1999	2000
------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------

1883	1884	1885	1886	1887	1888
------	------	------	------	------	------

## HALL A

## LOUNGE

**AUTOGRAPHS  
AREA**

## WONDERCON TABLES

## LOUNGE

## LOUNGE

## SMALL PRESS PAVILION

## GOLD & SILVER PAVILION



# WONDERCON EXHIBITORS

The Comic Cellar	100	Tworgis	819	Reaction Marketing & Promotions	1275
Metropolis Collectibles/		CptnAlex Designs	823	Inc, representing <i>Harry Potter and</i>	1276
ComicConnect	101	In My Parents Basement	827	<i>the Cursed Child</i>	1282
Terry's Comics	103	Bandai Namco Toys & Collectibles		Aspen Comics	1113
Fvf Mcflys comics	108	America Inc. (BNTCA)	837	Edgar Rice Burroughs, Inc.	1119
Elveen's Comics	109	Ducky Crochet House	847	Dollman collectible/Starbase toys	
Red Hood Comics/Rogue Toys		UCC DISTRIBUTING INC	849		1120
	113	California Browncoats	889	Comic-Con: The Cruise	1121
True Edge Knives	118	Property Masters Guild	891	Cineplex Studios	1122
Main Street Collectibles	121	The Fleet - A Star Trek Costuming		Stern Pinball-Reigning Phoenix	
Solo Social LLC	122	Fan Group	895	Music	1126
Mysterious Galaxy	165			MegaMixx Toys	1127
Toys to the Max	167	Eva Constructive LLC	900	Yesterdays Enamel Pin	1130
Fanatics	173	Lilac Grove Entertainment	901	Commerce Gluttony	1137
Toy Temple	181	Cre8	909	Frilles	1139
		Con Artists	910	Kouhigh	1140
Heritage Auctions (Comics Group)		SpitfirePirate Comics	911	The Rabbits Los Angeles	1141
	200	Rhode Montijo	912	Driptone Records	1143
Bedrock City Comic Co	201	Geekify Inc	913	CJ Toyz	1154
Golden Apple Comic and Art		Hero Within	918	Hymgho Premium Gaming	
Foundation	204	Komans Playground	920	Supplies	1155
The Blue Chip Comic	205	GameRave.com	923	Idol 3D	1158
Big Clutch	218	Galaken	925	El Kapitan inc	1159
Underground collectors	259	Holey Bricks	926	ESOH	1160
Madpoppin	261	Ruyikoi	928	Poppers Toy Store	1161
Drape's Creations	264	Smelly Panda x Treefrog	944	Collectors Corner/ Toy Stop	1165
Animetasia, Inc	265	Jada Toys	945	Phalanx Sanctus Creations	1166
Fandom Productions	266	Octopolis	946	Consumer Systems Company	1168
Wonderland Amusements	268	The Science Fiction Coalition	990	Spirit Jersey	1172
SaberTheory	273	Los Angeles International		Neko Stop	1173
		Children's Film Festival	992	REDKILO Collectibles	1175
Graham Crackers Comics ltd		BB8 Builders	993	Fandom Charities Inc.	1176
	300	IKV Stranglehold	994	Elevate Artist Network	1181
Harley Yee Rare Comics	301	R2 Builders Club	995	Nerd Mafia	1183
Redbeard's Book Den	303			Los Angeles Ghostbusters	1190
Comicstore.com	308	Comic-Con Museum	1001		
Heroes	313	Mechanical Cake	1005	Lee Kohse	1201
ten/o	360	Kinokuniya Bookstore	1009	TwoMorrows Publishing	1204
WonderCon Info Booth	373	3M Bags & Collectibles	1010	BAD IDEA	1208
		Indican Pictures	1012	Stranger Comics	1209
J and K Comics and Toys	408	Toykn Toys	1019	White Ash Comics	1211
Jack Kirby Museum & Research		TC's Rockets	1021	Jurassic Park Collectibles (DinoArt-	
Center	410	Animebooks.com	1024	Prints.com)	1213
ComicLink	413	Materia Store	1027	Travis Hanson / bean leaf press	
TNK Comics and Collectibles	419	DX SABERS	1029		1219
ALPHEX INC	469	Jonathan Perkins	1031	Songbird Ocarinas	1220
vRare	471	Toynami, Inc.	1037	Chandler Boorman	1221
		Good Smile Company	1041	Calliope Interactive	1223
Hills of Comics	500	Saturday Morning Cards	1047	Veux Toys	1226
THATSPIDERMANBOOTH	501	Andromeda Designs Limited	1055	Padawan Pins	1227
P Dot's Comics & Collectibles	508	Black Widow Gaming Designs		True Collectible	1228
Jason's Auctions	509		1057	Dear Vanilla	1229
The Grail Brothers	570	PixelThat LLC	1065	UBER Loot	1237
		SWAU	1067	Nerds Nest Collectibles	1238
Loukas Collectibles	608	Enso Rings	1069	Philosophy Department at Purdue	
Urban books LLC	609	Beyond The Gift Shop	1073	University	1240
Rd comics	610	Rebel Grace Shop	1075	Samuel Girgis BiggerBoxModels	
Comic Book Universe	611	Winging It	1077		1241
ToysnComix	612	Mr. Ed's Pop Up/Master Talent		PARKHO, INC	1242
Comic Madness	613	Agency	1081	Greg Yantz Pins	1254
		501st Legion	1089	Game Night Arcade	1255
Certified Guaranty Company		Rebel Legion	1091	Slime Baby	1256
(CGC)	700	Mouse Droid Builders	1092	The Shumi Company	1257
TeeTurtle	709	The Sith Dynasty	1093	CAL BrickLAB 3D	1260
AMKM Comics & Collectibles	711	Wall-E Builders Club	1094	ADG Mercantile	1261
		ALIENS Legacy Forum/USCM		Mike's Toys and Stuff	1264
Janome America	801	California Monarchs 31'st		DT Cosas	1265
Glimmish	805	Monarchs	1095	Shoe Charm Company	1267
Ezshop	809			Mischief	1268
Shrunk 3D West LA	811	The Dog and Dragon	1101	Lotus Era	1272
Nuclear Comics	812	Wizyakuza	1105	Mustafar Marketplace	1273
				Slime Time Toys	1275
				QualityPatch	1276
				Rico E. Anderson	1282
				Heroic Fine Art Gallery	1301
				Dark Planet Comics	1302
				Critical Entertainment LLC	1309
				Bellzi, Inc.	1310
				Act 4 Publishing	1311
				Hanna-Barbera/Filmation	1312
				Oddball Books	1313
				Benitez Productions	1318
				Snowstorm Comics	1320
				Aly Simons	1322
				AUHS Media	1323
				Reynolds Advanced Materials	
					1326
				Whimsic Alley	1330
				Okkto	1336
				AmazingComics.com	1337
				Ripen Collectibles	1338
				2797 studios	1340
				Kuma Komics	1342
				Atomic Art and Music	1343
				Phase Apparel	1345
				Power Morphonicon	1347
				Disliz	1355
				KIN KIN	1356
				Sven Smash Designs	1360
				Karepango	1364
				Okeya Stationery Co.	1366
				Hausofhappyness	1368
				Spero	1372
				PhzMe	1374
				Prism Comics	1401
				Anaheim Public Library	1408
				Icky Pop	1409
				OC Public Libraries	1410
				Ukiyo-e Heroes	1413
				M2-P2	1431
				Fugitive Toys	1437
				The Crafty Ravens	1442
				The Crafty Dogs	1444
				Amazing Imaginarium Toys and	
				Mystery	1447
				Wimsico	1449
				KTactical	1454
				Rockin Pins	1455
				Ink and Pins	1456
				Weed Technology & Fabrication	
					1457
				Egg Atelier	1461
				DvsCharmz LLC	1465
				Ye Old Rock shop	1469
				Stuart Ng Books	1500
				First Stop Cosplay	1501
				Kevin Workman Foundation /	
				Xsanguin	1508
				The Brothers Uber	1510
				Global Anime	1554
				Redlands Thrift Auction & the	
				Blues Estates	1558
				Lovely Fowl Things	1560
				stickers and junk	1566
				Ripper Blades	1568
				Cali Coast Comics	1600
				The Ronin Saga	1601
				Bloom + Branded	1603
				KMI Studio	1605

# WONDERCON EXHIBITORS

E's Apparel	1608	ColorfulSheep	2024	Sugar Cubed Studios	2125	William O'Neill: Gentleman Nerd	
ShopGcreation	1609	Blank Tag Co. Stickers	2029	AmberSkies Creations	2128		2230
ASIFA-Hollywood	1610	The Art of James C Mulligan	2031	The Brands Boutique	2129	Hotflips	2236
Monster Candy Publishing	1611	Ultrasabers	2037	Little Shop of Pins	2130	Star*Salts	2242
Design Studio Press	1612	Kyla's Keepsakes	2042	Jeff Egli Art	2131	Tee No Evil	2244
		Tickle me toys	2043	StitchToons! by Disney Artist		Cliff Wassmann Fine Art	2248
GeekdomWear	1700	Still Wild	2044	Jonathan Hallett	2137	CS Art materials	2250
MRDG LLC dba Tribble Toys	1701	+3 to Charisma	2046	GeekPins	2139	Eva Ink Publishing	2254
The Society of Illustrators of Los Angeles	1702	Sci-Fi World	2049	Marmals	2143	TuziNeko	2256
Geek Regeneration	1704	toddland	2052	CRUX WORLDWIDE	2149	Studio Guts LLC	2258
Pixel Empire	1709	All Blue Anime Inc	2055	Grandpas prints	2151	Fine Comic Collectibles	2264
Wicked Rain Studio	1710	Jay Company Comics	2065	Ragmop & Goose	2155	Quirkilicious Inc	2272
C & J Goods L.A.	1713	Toystop	2073	We Are Frogs	2157	Pin Plugged	2274
		Dice Envy LLC	2081	Art Of David Wong	2159	MumoPins	2276
Goldin	1801	Genex Gaming	2083	Art Prints	2165	Lux Amuletum	2280
Nikole Adelle	1803	OrchardWorks LLC	2084	La Meno	2166	Steve Minty	2282
Tyrannical Piratical Treasures	1805	Friars Dice	2087	Audela Group LLC	2167		
Nerds and Nomads	1808	CoreTCG, Inc.	2089	S. Preston Art + Designs	2173	SharkRobot	1123, 2013
Wyng'd Lyon Creations	1809	Kraken Dice	2091	Ohmonah	2175	Kreativity Events Group	
Sam Kressin Art	1811			Grandpa Gaming of Las Vegas			1147, 1247
Angry Little Girls, Inc.	1812	Celtic Moonlighting	2100		2181	Big Wow Comic Fest	219, 220, 221
Fistful Designs	1813	Pendragon Costumes	2101	Cardboardia	2187	Funko, LLC	277, 283, 478
comicage	1819	The Art Of Kevin Wood	2103	Rubber Road	2188		
GraphicLab Tees	1837	Mad Experiments LLC	2105				
Little Dumpling Arts	1839	The Halloween Hun	2108	CBCS	2200		
Hero's Armory	1841	KaeVeo	2109	The Art of Megan Withey	2204		
Throwback Therapy	1847	Alicia Dianne Art Company	2110	nooligan	2208		
Tattoo Junior	1851	Pawspers	2111	James Harris The Jinja Ninja	2210		
Pinerdz	1855	Symbiotic Tendencies	2113	Sam and Fuzzy	2212		
Yajai	1857	Carrillo Art Studios	2118	Jeff Granito	2218		
The Goods Merchant	1859	Kehasuk	2119	Andy Carreon	2224		
Norse Foundry	1881	Maxx Merch	2120	Studio de sade: Fine art of Nigel			
CostumeBiz	1883	Kieutie Pie	2121	Sade	2228		
We Geek Together	1887	Emii Creations	2123				
Tea and Absinthe	1900						
Kuroheim Item Shop	1904						
ROTN	1909						
Lantern pins	1910						
Painted Dragon Studios	1911						
Warlord Clothing	1912						
Muzeo Museum and Cultural Center	1913						
KOMIKVERSE	1923						
BB-CRE.8/Punch It Chewie Press	1925						
Meg's Mashables	1928						
Holzheimer's Distribution	1937						
Legendary Artifacts	1938						
Roland DGA	1940						
Hero Complex Gallery	1943						
Summer bee beauty	1945						
Cryptidzoo Interactive	1946						
Trick or Treat Studios	1947						
Leveled Prints 3D	1948						
Collector's Edge	1948						
NurdLuv	1950						
FireChilde Glass Studio	1953						
Anime Spirit LLC	1954						
Blulious	1955						
The Story Closet	1956						
Spoke Art Gallery	1957						
Blue Donut Studios	1958						
The Pink Lotus Company LLC	1980						
Sketched LLC	1983						
The Next Level Games	1987						
National Cartoonists Society	2000						
Choice Fine Art	2008						
Brittnee Braun Designs	2009						
Goozee Pins	2019						





## WONDERCON ARTISTS' ALLEY



J. CORTES © 2024 SDCC

Jim Lee	A-01	Corriganpress	A-40	Cimino	B-11	Vampire Valentine	B-45
Norm Rapmund	A-03	Brandi York Fine Art and Random	A-41	Pashmilk	B-12	PaoWorks	B-46
Tony Moy Arts	A-04	Geekery	A-42	Joanna Palmer Art	B-13	Eugene Randolph Young	B-47
David Mack	A-05	Dylan Bonner	A-43	Ricky Pee Pee	B-14	Priscilla Bree	B-48
Patrick Ballesteros Art	A-07	Artist Phil Ortiz	A-44	Paige Halsey Warren	B-15	Pixel Bat	B-49
Hellbrain	A-08	Michael Golden	A-45	Eli Benik	B-16		
Keith Tucker	A-09	Art of Arthur Suydam	A-46	Victor Barretto Designs	B-17	Jessica Rosemary Guerra	B-50
Steven E Gordon	A-10	Art of Renee Witterstaetter	A-47	Eva Andrews	B-18	Lady Scrib Design & Embroidery	B-51
Alex Nino	A-11		A-48	Kayden Phoenix	B-19		
Jonboy Meyers	A-12	Kip Rasmussen Tolkien Illustration	A-49	Ben Russel, Artist & Illustrator	B-20	Celine Chapus	B-52
Eve Skylar	A-13		A-50		B-21	Barbara Marker Artist	B-53
Rick Kitagawa	A-14	Art of Chuck Grieb	A-51	Art by Sean Lenahan	B-22	Skeltonartist	B-54
Craig Miller	A-15	The Pixel Paint	A-52	Nathaniel Osollo	B-23	Chris Deboda Art	B-55
Beth Sotelo	A-16		A-53	Erwin Papa	B-24	Alex Iniguez Art	B-56
Joel Gomez	A-17	Art of JKU	A-54	Mark Brunner / HumanTreeRobot	B-25	Patrick Sierra	B-57
Livio Ramondelli	A-18	Jared Hickman Illustration	A-55	jaiyin :)	B-26	Kimchi Kreative	B-58
Art of Jeprox	A-19	Taco Boy Designs	A-56	Malachi Ward	B-27	Settara Stones	B-59
The Art of Samantha Borchard	A-20	Beth Radloff Illustration	A-57	Sour Plum Sketchz	B-28		
	A-21		A-58	Andi Dukleth Art	B-29	Kevin Hill	B-60
Stephen Silver	A-22	Erik Ly	A-59	Bob! Draws Stuff	B-30	Cat Bui	B-61
Nihilo-Art	A-23	The Caleb King			B-31	Panty Cat	B-62
Dustin Nguyen	A-24	NimtzArt			B-32	MeeleeArt	B-63
Jamie Sullivan	A-25	BMJ Art Shop, LLC			B-33	Sherry Lou Studio	B-64
Harmony Gong	A-26	Twilight Tavern			B-34		
Maliadoodles	A-27			EggdropRamen.Studio	B-35		
Aprilyn Cunanan	A-28	Timeskip Studio	A-60	Attiba Royster Illustration	B-36	Mark Waid Inc.	C-01
Amber Brinigar Art	A-29	Jenna Gray Art	A-61	Parakid	B-37	Sean Galloway	C-03
House of Lady Chappelle	A-30	Luke Duo Art	A-62	The Art of Gabby Ramirez	B-38	John Giang Art	C-04
	A-31	SunnieMunch	A-63	Maddax Draws	B-39	Ryan Benjamin	C-05
Daniela Kumre Art	A-32	Wild Forest Dog Illustration	A-64	WAYSHAK		LilliAnimation Art	C-07
Julie Draws	A-33			Massive Chaos		Luke McGarry	C-08
Melissa Pagluica	A-34	Yayahan.com	B-01	The Art of Cathleen Abalos		Bryan K Turner	C-09
Ron Lim	A-35	Art of Mai Van	B-02	Art Of PAO		Penelope R Gaylord	C-10
Don Ho	A-36	Ace Continuado Illustrations	B-03	Maddie			
Koi Turnbull	A-37	Dethdesigns	B-04			Jerry Gaylord	C-11
Greg Espinoza	A-38	Sunnysparklerr	B-05	TaroMorrowStudios	B-40	Mark Texeira	C-12
The Cozy Quill	A-39	Emil Lundmark	B-06	Le Tea Leaf	B-41	The RedDot Comics	C-13
Brianna Garcia Illustration	A-40	Adam Dalton Blake	B-07	Art of Nikki Abrego	B-42	Darkstorm Comics	C-15
Jaclynne Anne	A-41	Seekkevdraw	B-08	Casey Robin	B-43	Kamillustrator	C-16
			B-09	Art by Jenisse	B-44	jiuge illustration	C-17





**JOIN US IN 2026 FOR**

**THE ULTIMATE FAN ADVENTURE™**

**JAN 30<sup>TH</sup> - FEB 3<sup>RD</sup>**

**TAMPA • NASSAU**

**SAILING ON CELEBRITY CONSTELLATION**

## **EMBARK ON THE ULTIMATE FAN ADVENTURE™ WITH COMIC-CON: THE CRUISE VOL. 2!**

Join fans and friends from around the world as we celebrate the best of pop culture – with a special spotlight on fantasy – in 2026 on a voyage packed with:

- Nightly themed parties
- All-day cosplay celebrations
- Artists' Alley showcases featuring incredible creators
- Exclusive merch and collectibles in the Vendor Room
- RPG sessions and tabletop gaming
- Autograph and photograph opportunities with special guests
- Trivia, book clubs, games, and fan meet-ups
- Poolside fun, all-you-can-eat dining, unique cruise experiences!

**More than just a cruise,** this is an unforgettable community experience where fans come together to share their passions, forge new friendships, and celebrate the best of pop culture – and each other!



Whether you're geeking out over your favorite stories, dancing under the stars, or swapping theories over dinner, you'll be part of an incredible, like-minded community that feels like family.

**DON'T MISS OUT!  
BE PART OF THE ADVENTURE!**



**COMICCONTHECRUISE.COM**

Officially licensed by San Diego Comic-Con® International



# WONDERCON ARTISTS' ALLEY

Carnival Six Studio	C-18	Sean Murphy	D-04	Funkybat	D-55	Nightly Vel	E-61
Jonathan Chance	C-19	Corin M Howell	D-05	The Little Red House	D-56	oosp	E-62
DAF	C-20	Brian Bear Prints	D-06	Art of Mazzy	D-57	Emily Knox Design	E-63
Shiner Comics	C-21	Zack Kaplan	D-07	Gisi Art	D-58	Le Petit Elefant	E-64
Grakanarts	C-23	Second At Best Press	D-08	Cunning Catfish Designs	D-59		
Robert Griggs	C-24	Lonnie Millsap	D-09	Shubaobao	D-60	Todd McFarlane	F-01
Hyperbooster's Studio	C-25	Joey Spiotto	D-10	Jenjo Ink	D-61	Sam Maggs	F-02
cosmicloak	C-26	Brandon Kenney	D-11	SuperEmoFriends	D-62	Mitch Gerads	F-03
Medium Sized Sean	C-27	Karen Hallion Illustration	D-12	Shop Jamie Photo	D-63	Dan Slott	F-04
Janet Sung (KURU731)	C-28	Marie Lum	D-13	Clockwork Art	D-64	Morgan Hampton	F-06
Q Sketches	C-29	brokentrain	D-14			Blake Howard	F-07
		Alex Ahad o_8	D-15	Darick Robertson Studios	E-01	Jody Houser	F-08
Kelly McMahon Design	C-30	REIQ	D-16	Jessica Fong	E-02	Melissa Flores	F-09
SuperBon Art	C-31	wifi4dogs	D-17	Denys Cowan	E-04	Jackson Lanzing	F-10
Leanne Huynh Art	C-32	Patrick Scullin Comics	D-18	Collin Kelly	E-06	Tim Sheridan	F-11
The Moon Minis/ Full On Graphics	C-33	cryoflower	D-19	Jeremy Adams	E-07	Kyle Higgins	F-12
	C-34	Omeow Comics	D-20	Derek Hunter	E-08	Art of Priscilla Wilson	F-13
ARIESPSYCHE	C-35	Sanusi Vision	D-21	David Pepose	E-09	Kissai	F-14
Kristen Wang	C-36	Gerimi Burleigh	D-22	Ryan Parrott	E-10	Space Boy Studios	F-15
Lin's Original Artwork	C-37	Karl Altstaetter	D-23	Meghan Fitzmartin	E-11	Michael Magtanong	F-16
Art by Beverly Salas	C-38	Breed	D-25	Creees Lee	E-12	Ivan's Pop Culture Art	F-17
Jordydraws	C-39	The Art of Gard	D-26	Violaine Briat	E-13	SillyJannel	F-18
Alyssa Cooper Art	C-40	The Space Odditorium/ Dave Law	D-27	Susel Aleman Studio LLC	E-14	Ghostlygoods	F-19
BriPrice Artistry	C-41	Art	D-28	Raquel Rodriguez Art	E-15	Starlidae	F-20
Elly Sky Art	C-42	onemegawatt	D-29	Flora Makes Me Smile	E-16	Fierce Fantasy Designs	F-21
Paperobott	C-43	CHIOU!	D-30	Sam's Wares	E-17	Handcrafted Geekdom	F-22
KiraKiraDoodles	C-44	Emilie Vo	D-31	ChaiBee and Co	E-18	Megan Lara Art	F-23
Mookaite	C-45	KYUPLS	D-32	Em Draws Stuff	E-19	ChristaDoodles	F-24
Taracosm	C-46	Peter Smith	D-33	Kgazart	E-20	Tee Online	F-25
Side-Eye Ent	C-47	Jimmy st. Art	D-34	Kohi Andie	E-21	kluia co.	F-26
Kit n' Rivet	C-48	Art of Daniel Jaimes	D-35	Nate Lovett	E-22	Cloud Cat Arts	F-27
Theory of Everything Comics	C-49	Brett's Art World	D-36	Sean Forney	E-23	StarJelly	F-28
Sam Rusk	C-50	Akane's Chibi Art	D-37	Bernard Chang Artwork	E-24	Jesstasmic	F-29
Stale Gum Society	C-51	Blue Obsidian	D-38	gryphll	E-25	Recontextualism	F-30
Wrabbit	C-52	Phillip Ginn: Imaginator	D-39	Brittany Jin	E-26	PepperCut Studio	F-31
InfinityRise1	C-53	Studio 12-7	D-40	Polyna Kim	E-27	Brenda Chi Art	F-32
Rikuumii	C-54	Jose Pulido	D-41	Art of Dawn	E-28	Art of Josey Tsao	F-33
Free DLC Artwork	C-55	Michael Stiles	D-42	April Solomon Illustrations & Fine Art	E-29	Nellie Le	F-34
Hardcore Vigilante Studios	C-56	Lenzations	D-43	Sarah Myer	E-30	William Tan	F-35
LowkeySketch	C-57	JUSSCOPE	D-44	FangFangComics	E-31	Jessie Hannah Art	F-36
Jeff Pina Writes and Draws Stuff	C-58	SquidBacon	D-45	Eric Scales Cartoons	E-32	Kikikat Kreations	F-37
	C-59	Zee Cee Art	D-46	BRIANLINSS.com	E-33	Kalgado	F-38
Val Hochberg	C-60	salmon4dinner	D-47	PettProject	E-34	injureddreams	F-39
AshleyDrawsCats	C-61	Baesd World	D-48	Curt Merlo Illustration	E-35	thinknu	F-40
2designerds	C-62	RockmanQQ	D-49	Blood and Teeth	E-36	Alienkitty Designs	F-41
Magpie Mini Mart	C-63	Alyruko	D-50	BloodandTeeth - Derek Hayward		Geek Fine Art	F-42
The Art of Rachel Reed	C-64	Hexselenas	D-51			Cypitree	F-43
		Inchells	D-52	Maggie Love Was Here	E-37	Mimsy Fair	F-44
Brian Posehn	D-01	purrresa_designs	D-53	CalvinNyeComics	E-38	Brambleburg	F-45
Wise Blood Inc / Nicholas Meyer	D-02	Basia Tluchak	D-54	Mollinko!	E-39	The Washi Station	F-46
		Tealux Art		Ryan McCarthy Productions	E-40	Twisty Loop Creations	F-47
				Not Teddy Bears	E-41	ButtsCrafts	F-48
				Strawberry Macchiato	E-42	Goyobo Studio	F-49
				Pixel Hour	E-43	JKillZone	F-50
				Maggot Industries	E-44	Dajaryu	F-51
				Jevinloopart	E-45	The Nerds & The Bees	F-52
				Phillip Quick Art	E-46	Zard Apuya Art	F-53
				Kevin Tran Art	E-47	Unicorn Crafts	F-54
				Diablo Comics	E-48	Art of MegK	F-55
				Josh Eiserike	E-49	Art by Vy	F-56
				Issabolical	E-50	KOGDI	F-57
				D Geek Art	E-51	Raden Studios	F-58
				Whimsy and Doodles	E-52	Cats Are Better Than People	F-59
				HoraTora Studios	E-53	Daniemizu	F-60
				Stitchmind Artworks	E-54	megane club	F-61
				Imaginative Joy	E-55	Art by Kino	F-62
				artinggrace	E-56	PinkieBun	F-63
				MilkboMakes	E-57	King Kuma	F-64
				Lucky Carrot	E-58		
				fish	E-59		
					E-60		



K. GREENE © 2024 SDCC

## WONDERCON SMALL PRESS

Abacab Studios	SP-01	Ruben Rosas Art	SP-47
Rachel Beck	SP-02	St. Amant Stories	SP-48
Redinkedpanda	SP-03	Rapture Productions, LLC	SP-49
Keith Foster	SP-04		
Powers Squared	SP-05	Third Squirrel	SP-50
Codex Arcanum	SP-06	Cutter Hays	SP-51
TD Sequentials	SP-07	Jitt Wolf Productions	SP-52
Dan Joyce Art	SP-08	Oak Tree Comics LLC	SP-53
Scribe Tribe Writers Collective		Dwayne Velasquez	SP-54
	SP-09	Nostromo Effects	SP-55
Spectral Ink Productions	SP-10	Up in a Tree Productions	SP-56
		Summoner Studios	SP-57
Todd Fahnstock	SP-11	The Tomb	SP-58
		Dopecat Comics	SP-59
Gregeration X Entertainment			
	SP-12	P.A. Wikoff	SP-60
Lauren Jankowski, author	SP-13	Broken Oar Comics	SP-61
Stephanie K. Clemens	SP-14	Katie's Dragon Child	SP-62
Elfin Forest Writer's Guild	SP-15	Bandle Books	SP-64
Lorin Petrazilka	SP-16	Alamat Book Series	SP-65
Crosses & Silver Bullets	SP-17	Little Brainstorm, LLC	SP-66
Auctor Press	SP-18	Never Static Pictures	SP-67
Ramen Sandwich Press	SP-19	Uncharted Wilderness Studios	
			SP-68
Husband & Husband	SP-20	Kid Heroes Productions	SP-69
B.C. FaJohn books	SP-21		
Slipshot	SP-22	Christian Comic Arts Society	SP-70
Robert Tanenbaum, Inc.	SP-23	Finish Line Comics	SP-71
Cynthia Diamond	SP-24	Inland Blue Comics	SP-72
Hot Tropiks	SP-25	Rabbit Hole Publishing LLC	
Megan Haskell	SP-26		SP-73
Magpie Publishing	SP-27	Rainbow Arc Of Fire	SP-74
Venus Rises	SP-28	Kymera Press, Inc.	SP-75
Crimson Fable Studios	SP-29	Boston Metaphysical Society	
		Comic	SP-76
lightning strike	SP-30	Loud Fridge Publishing	SP-77
Kwento Comics LLC	SP-31	ErikArreaga.com	SP-78
Punk Rock Time Machine	SP-33	Kim Dwinell	SP-79
Satellite Citi	SP-34		
Drunk Flamingo Publishing	SP-35	Puna Press LLC	SP-80
Vein Comics Group	SP-36	Fanbase Press	SP-81
Entity Eye Entertainment	SP-37	Ngo Brainer Entertainment	
Ryan Hungerford	SP-38		SP-82
Ruminant Brood	SP-39	Warren Montgomery	SP-83
		Data Red Comics	SP-84
Acme Ink	SP-40	Gary Montalbano	SP-85
10 Ton Press	SP-41	Rafael Navarro	SP-86
Visual Vibration LLC	SP-42	Monster Enterprises	SP-87
Biolumen Press	SP-43	ToshWerks	SP-88
Joe Plant Comix	SP-44	WCG Comics	SP-89
THINGAMAJIGSTUDIOS	SP-45		
Wasteland Comics	SP-46		

## WONDERCON TABLES

Octaviana Corsetry	DL-01	Actor Mark Rolston	DL-25
The Sunflower Emporium		Actress Jenette Goldstein	DL-26
	DL-02	Actor Michael Biehn	DL-27
Revolution Gaming	DL-03	The Art of Sketch	DL-28
GizmoForge	DL-04	Artistsan Studio	DL-29
BV Enamel Art	DL-05		
Store Lagom LLC	DL-06	Jed Thomas	DL-31
Otter Rock Group LLC	DL-07	Rick Hoberg	DL-32
AiTsuki Art	DL-08	Larry Houston Productions	DL-33
Poe Noir from Second Star		Eric Ninaltowski Art	DL-34
	DL-09	Fiat Lux Illustration	DL-35
The Collective Coven	DL-10	Sabukana	DL-36
		Frank Destefano Author	DL-37
Crafty Geek Girls	DL-11	No Bad Books Press	DL-38
Miskabeee	DL-12	Zombie Gnomes	DL-39
Johnni Kok West Coast	DL-13		
Joseph Collectible and Trading		8BITBYTES	DL-40
Cards LTD	DL-14	Mega Negi	DL-41
Serpent's Tale Trading	DL-15	Dodecadonuts	DL-42
Giant-Size Productions: Casper		Ollin Press	DL-43
Van Dien	DL-16	Kai B. Parker Ink	DL-44
Giant-Size Productions:		Accessory Alchemy	DL-45
AJ LoCascio	DL-17	Mishelle's Menagerie	DL-46
Giant-Size Productions:		Story Spark	DL-47
Catherine Disher	DL-18	The Pindalorian Outpost	DL-48
Giant-Size Productions: Cal Dodd	DL-19	Here Comes the Nerd	DL-49
Giant-Size Productions:		Everythingz Steampunked	DL-50
Alison Sealy-Smith	DL-20	Mad Masks	DL-51
Actor Herbert Jefferson Jr.,		ANIMECOAST.com	DL-52
<i>Battlestar Galactica</i>	DL-21	The LosAnFound	DL-53
Bobby Clark	DL-22	PRA International	DL-54
Actor Tohoru Masamune	DL-23	Antone perry	DL-55
Actor Ricco Ross	DL-24	Sanji Craft	DL-56
		Just Toyz	DL-57

## FAN TABLES

ConDor Conventions	FC-01
Robotech X	FC-02
Rangers Of The Grid	FC-03
Anvil Station Halo Costuming	
Group	FC-04
Com Station Z	FC-05
Saber Guild	FC-06
Lightspeed Saber	FC-07
Star Wars Morale Missions	FC-08
Loscon	FC-09
LAcon V	FC-11
San Diego Who Con	FC-12
Anime Los Angeles	FC-14
Legends Animated	FC-15
Qweerty Gamers	FC-16
LockNation	FC-17
Geeky Guys and Gals 4 God	
	FC-18
ddominatordotnet Inc.	FC-19
Kids Can Cosplay	FC-20
LA Away Team	FC-22
International Trek Federation	FC-23



K. GREENE © 2024 SDCC



K. GREENE © 2024 SDCC





# THE WONDERCON 2025 PROGRAM SCHEDULE

Programming at WonderCon this year is back with a bang! With additional panels rooms and more late night programming, it's guaranteed that you will find hours of entertainment and fun! WonderCon also has a star-studded guest lineup so be sure to check out their spotlight panels where special guests go in depth about the past, present, and future of their many creative endeavors. Spotlight panels are marked on the Programming Grid with a yellow spotlight symbol. On Saturday night at 8:30, the **WonderCon Masquerade** will be held in North 200A. For more information on that event, see page 26. As always, your WonderCon badge gets you into these events for free, while seating is available.

## IMPORTANT NOTE ABOUT PROGRAMS AND EVENTS AT WONDERCON:

This is the Programming Schedule for WonderCon 2025 as of press time. For last-minute additions and changes, please check the schedule signs posted in front of each room's entrance or the programming pages on the WonderCon website. This year's Program rooms include **207, 208, 209, 210** (home of the Comics Arts Conference and workshop programs), **211, 213AB, and 213CD**, all on the second level of the Anaheim Convention Center, and rooms **300A, 300C, and 300E** on the third level. In the North Building, programming will be available in room **North 200A** and on the first level on **North 200B**. d4: Tabletop Creative Conference, our gaming-focused event, comes to WonderCon for the first time with panels and events in **North 151 and 152** throughout the weekend. For more information, see page 45.

This year all the most up-to-date panel descriptions are available on our website, just follow the QR code on the next page. Names appearing in bold in these descriptions are scheduled to appear on stage; keep in mind though, that this is WonderCon and there are always surprises in store! This schedule and the people appearing on panels are subject to change.

Returning for WonderCon 2025 are room **204C** and **206B**. These rooms house some of the most interactive and educational panels at WonderCon, including the **Comic Pitch Review** and the **Comic Creator Connection** on Friday and Saturday at 6:00 and 7:00, respectively. It will also house the **Game Pitch Review** and the **Gaming Creator Connection** on Saturday, at 11:30 and 2:00, respectively. There will also be portfolio reviews throughout the weekend for not just comics, but costuming and other careers in the arts. WonderCon is also hosting a variety of industry mixers, whether your dream is to be behind the camera, behind the pen, or you just want advice from those who are already living their dream, be sure to check out the full list of offerings.

Room **303AB** is the home of the **Los Angeles International Children's Film Festival**, featuring films for kids of all ages, all weekend long (see page 24 for a complete schedule). Rooms **205A** and **205B** showcase the finest in Anime screenings (see page 46 for more information). Note that Anime screenings move to the **Hilton Anaheim, California Ballroom A** (Second Level) at night.

All event and Program rooms have limited capacity as set by the fire marshal. **Seating is on a first-come, first-served basis. Rooms are not cleared between programs.** Even though your badge is needed to get into all events, it does not guarantee you access to any event if the venue has reached its capacity.

Whatever your fandom, there is something new to discover this year at WonderCon! We encourage you to not only seek out your returning favorites, but to take a chance on something new. Your next obsession is out there waiting for you!



Once the Exhibit Hall closes, the fun kicks up a notch in programming with WonderCon After Dark on Friday and Saturday nights! Panels run until 10:00 pm and include some of your favorite podcasts, nerdy trivia, geeky debates, and deep dives into your favorite fandom and creative pursuits. This year WonderCon even has its first live musical performance. Meet your next creative partner at one of our networking events, get help with your cosplay questions, decide which villain is the most terrifying, or share your nerdy opinions with others who share your passion. At WonderCon After Dark, you can be your geekiest self!

Anime screenings continue well into the late hours, as do an array of gaming opportunities, including the offerings which are part of d4 (more information on page 45). Plus, there is the ever-popular WonderCon Masquerade on Saturday night, hosted by Ashley Eckstein!

WonderCon After Dark offers something for everyone, from cosplayers to gamers, writers to podcasters, from hard-core fan to casual nerd. Join us for all that is new and exciting!

FIND THE MOST UP-TO-DATE  
PANEL DESCRIPTIONS  
ON OUR WEBSITE!



SCAN THE  
QR CODE!





JOIN US AGAIN IN

2026

MARCH 27-29  
IN ANAHEIM

✓ MARK YOUR  
CALENDAR








	PM 1	PM 2	PM 3
<b>ROOM 204C</b> SECOND LEVEL			Success In Creativity Mixer
<b>ROOM 206B</b> SECOND LEVEL			
<b>ROOM 207</b> SECOND LEVEL	Spiders-Men: Multiversal Storytelling	A Career in Card Games	Spotlight on Dan Slott
<b>ROOM 208</b> SECOND LEVEL		Mondo Toy Talk Live	Monstrous Horror in Comics, Film and Beyond Nicholas Meyer
<b>ROOM 209</b> SECOND LEVEL	The Importance of Community for Comics Creators	Keep Bans Off Our Books	Working with Editors
<b>ROOM 210</b> SECOND LEVEL	Small Print Comics 101	COMICS ART CONFERENCE	
		CAC#1: With Great Power Comes Great Responsibility... and Trauma	CAC#2: Comics Under Fire
<b>ROOM 211</b> SECOND LEVEL	900 1970's El Cortez SDCC Photos	Spiritual Themes in Comics	The Jack Kirby Museum @ 20
<b>ROOM 213AB</b> SECOND LEVEL		AAPI Representation in Comics and Media	Eisner Noir: The Spirit and Beyond Hanna-Barbera History
<b>ROOM 213CD</b> SECOND LEVEL	Exploring Science, Magic, and Mythology in Comics	Robot Invasion! featuring The Rupert Wars (and SIGNA)	Writing Kidlit, From Picture Books to Young Adult
<b>ROOM 300A</b> THIRD LEVEL	DSTLRY: The Future of Sci-Fi	Building Accessibility in Fandom	Pitching and Planning Your Graphic Novel
<b>ROOM 300C</b> THIRD LEVEL		Animals on Screen	Franchise, Studio, Industry: What Will Shape Star Trek's Future? Fantasy, Fright & Action
<b>ROOM 300E</b> THIRD LEVEL	Bootleg Cosplay	Cosplay is a Drag	Mastering Cosplay Design and Presence
<b>NORTH 100B</b> SECOND LEVEL NORTH BUILDING		Giants First Steps: Glimmer of Greatness	Greatest Cartoons Ever!
<b>NORTH 200A</b> FIRST LEVEL NORTH BUILDING			Comic-Con: The Cruise














ROOM 204C SECOND LEVEL		Comic Pitch Review		Comic Creator Connection		
ROOM 206B SECOND LEVEL		Creators Assemble: Comics Camaraderie, A Networking Event				
ROOM 207 SECOND LEVEL	Yar, The Pirates of Star Wars	Working on the Set: <i>Skeleton Crew</i> and <i>Kenobi</i>	Celebrating Tolkien Reading Day	<i>Star Wars: The Force Awakens</i> : 10th Anniversary	Dinosaurs in Pop Culture	The Same Old Song: Musical Remakes
ROOM 208 SECOND LEVEL	Nicholas Meyer	Terrifying Tropes	Storyboarding For Commercials, TV, And More	The Relationship Between Comics and Pro Wrestling	The Dad Batch Podcast: Family Reunion	Bad Medicine: The Best and Worst of Michael Bay
ROOM 209 SECOND LEVEL	Spotlight on Sean Gordon Murphy	Spotlight on Derek Kirk Kim	Spotlight on Darick Robertson	First Steps: Comic Book Editing	The GCATs: Geek Culture Aptitude Test	Upcoming Video Games to Be Hyped For
ROOM 210 SECOND LEVEL	COMICS ART CONFERENCE					
	CAC#2: Comics Under Fire	CAC#3: Why <i>Spidey Super Stories</i> Comics Still Matter	From Concept to Reality	Comic Book Law School	Concept to Creation: A Writers Forum	How to Use Hypnotic Language For Dynamic Storytelling
ROOM 211 SECOND LEVEL	Comic-Con Museum: Time Lords, Luchadores, and Unicorns!	Spotlight on Sam Maggs	How to Boldly Go Into Star Trek	EC Fan-Addict Club	On the Mic Podcast LIVE from WonderCon	Mighty: A Look Back at Browncoat Fandom
ROOM 213AB SECOND LEVEL	Hanna-Barbera History	Writing for Animation	SDSA X Marvel: Set Decorators of the Marvel Universe	Queer Horror: A Film Guide	Diversity in Fantasy	StreetPass OC: Nintendo Quizbowl IX Pokébowl Edition
ROOM 213CD SECOND LEVEL	Art Heals	JAKKS Pacific & Disguise Costumes: Exclusive First Look	Writing For Indie Comics	From Batman to Basquiat: Contemporary Art and Comics	In Our Y2k Era: Anime Fandom at the Turn of the Millennium	Star Wars Trivia Party
ROOM 300A THIRD LEVEL	The Writers Block: Comics as Community	Creating Comics: Ask the Pros	Hip-Hop And Comics: Cultures Combining	The Mythic World of <i>Blood of Zeus</i>	Analyzing Arkham Asylum	Inside the mind of the Penguin
ROOM 300C THIRD LEVEL	Fantasy, Fright & Action	Gay Geeks and Where to Find Them	Bridging <i>The Expanse</i> : There Are No Small Roles	Teenage Mutant Ninja Turtles 1st Movie 35th Anniversary	40 Years of Robotech	Taskmaster LA: Champion of Champions Extravaganza
ROOM 300E THIRD LEVEL	Smartphone Photography for Cosplayers	How to Build a Wall-E 101	Next Level 3D Printing	Afrofuturism: Black to the Future VII: Cosplay Heaven	True Crime in Comics	Greatest Comic Book Super Villain Tournament
NORTH 100B FIRST LEVEL NORTH BUILDING	Greatest Cartoons Ever!	Legion M: Crowdfunding at its Finest		Toonstock's Sweet 16	Tom Kenny & The Hi-Seas	
NORTH 200A SECOND LEVEL NORTH BUILDING	Inside The McFarlane Toys Multiverse	Spotlight on Todd McFarlane		Collider: Shudder's Clown in a Cornfield	Adult Swim's <i>Lazarus</i> Sneak Peek Screening	Advanced Screening: <i>The Walking Dead: Dead City</i> (AMC/AMC+)



	AM 10	AM 11	PM 12	PM 1	PM 2	PM 3	
ROOM 204C SECOND LEVEL			Game Pitch Review			Gaming Creator Connection	
ROOM 206B SECOND LEVEL			Art Directors Guild/ IATSE Local 800 Portfolio Review	Her Universe Portfolio Review		ZRock Portfolio Review	
ROOM 207 SECOND LEVEL	Storyboarding Screams and Laughs	Your Vampire Story	Ultima Comics: Kickstarting A Distribution Revolution	<i>Gremlins: The Wild Batch</i> Screening and Q&A	The Folio Society: What Makes a Marvel Story Unforgettable	A Faith-full Dickens Tale: <i>The King of Kings</i>	
ROOM 208 SECOND LEVEL		Wielders of Mystique: Witches, Fae, Enchanters, and Bloodcarvers	Graphic Novels vs. Prose	Close Look at Graphic Novels	<i>Modville:</i> Ridley Scott's First Graphic Novel	Production to Distribution: Thinking Outside the Box	From VHS to 4K
ROOM 209 SECOND LEVEL	Remembering Great Comic Book Hero Jules Feiffer	You Got Comics in My Games! You Got Games in My Comics!	Main Character Energy	Get Cozy	Scott Dunbier and Act 4 Publishing: Breaking Free!	Tales From My Spinner Rack LIVE!	
ROOM 210 SECOND LEVEL		COMICS ART CONFERENCE				Figure Drawing for Popular Media	
		CAC#4: Dynamics of Authentic Storytelling: Black Creators Are Essential	CAC#5: Violence and Chaos on the Margins and in the Gutter	CAC#6: Comics, Form, and Genre			
ROOM 211 SECOND LEVEL	Pop Culture as a Sociocultural Predictor	Autism in Comics	Where Do Ideas Come From?	Tarzan's Creator Celebrates 150 Years!	Lord of the Rings: Previewing Upcoming Projects	Queer Comics in Color	
ROOM 213AB SECOND LEVEL		 Mark Waid: 50 Answers in 50 Minutes	BAD IDEA: The WonderCon Panel	Building New Worlds with DSTLRY	 Spotlight on Denys Cowan	The Mighty Crusaders	 Jessica Fong
ROOM 213CD SECOND LEVEL	Career Paths Into Game Development	Engaging Students with Comics in the Classroom	Women in Comics: How Much Do You Really Know?	What's Next for Comics Censorship?	What's the Buzz with The Beat	Comixology Originals: Lights, Camera...Comics!	
ROOM 300A THIRD LEVEL	<i>Only Murders in the Building</i> : Solve the Editors Murder Mystery	Behind the Camera of Film and TV Shows	Designing Sci-Fi, Horror, and Comic Book Genre Film and TV	Music, Costume, Makeup, and Hair Design for Film and TV	Next Gen Nerds	How RoboForce and Biker Mice Kicked Off a New Universe	
ROOM 300C THIRD LEVEL		Intro to TV Writing: From First Draft to Getting Staffed	Pitching Film and Television	Everyone's a Critic: Being a Journalist in an Online Age	The Writer's Journey: Your IP Will Save the World	From Fantasy to Thriller: The Many Faces of YA	Makeup Design for Film and TV
ROOM 300E THIRD LEVEL	Klingon Lifestyles the WonderCon Edition	The 5 Secrets of Cosplay Leathercraft	Suiting Up & Serving Others with Marvel Causeplay	The Official Disneybound Panel	Spotlight on Yaya Han 	Frankensteining Patterns for Cosplay	
NORTH 100B FIRST LEVEL NORTH BUILDING	Thrilljoy and the Golden Giveaway		11th Annual Women Rocking Hollywood Panel		World of <i>X-Men</i> '92 and <i>X-Men</i> '97	DC: Superman with Mark Waid and Dan Slott	 Two Legends
NORTH 200A SECOND LEVEL NORTH BUILDING		A Crew Far, Far Away	Writing the DC Universe Animated Movies	Dive Deep with Prime Video's <i>Invincible</i>		A Conversation with Ronald D. Moore	<i>The Hunting Party</i>

ROOM 204C SECOND LEVEL		Comic Pitch Review		Comic Creator Connection	
ROOM 206B SECOND LEVEL		Behind the Camera House: An Entertainment Industry Mixer			
ROOM 207 SECOND LEVEL	Cartoon Voices	 Spotlight on David Dastmalchian	The Science of Spider-Man	Psychological Intersection of Dystopia and True Crime	The Science of Science Fiction
ROOM 208 SECOND LEVEL	From VHS to 4K	Science Advisors Make Sci-Fi Better	How to Get News Coverage	Supernatural Worlds of Kid/YA Comics	Reclaiming Fear: Blackness and Queerness in Horror
ROOM 209 SECOND LEVEL	From Burnout to Brainstorm	Middle Eastern/ North African Representation in Media	Honoring AANHPI Voices in Pop Culture	Women Artists and the Current State of Entertainment Art	Supervillains at 85: Killers, Conquerors, Crooks, and Clowns
ROOM 210 SECOND LEVEL	How Props Become Icons	Stan and Jack	The Marco Polo Technique of Loose Inking	3D Printed Action Figures	Mold/Resin Making, 3D Printing, and FX Techniques
ROOM 211 SECOND LEVEL	A 2024 Retrospective on Representation in Animation	Aniplex of America Industry Panel	Crowdfunding Comics in 2025	How to Win the War on Truth	Avoid Getting Scammed as an Artist
ROOM 213AB SECOND LEVEL	 Jessica Fong	 Spotlight on Brian Posehn	Gunslingers & Ghosts: The Rise of the Weird West	Exploring Identity Through Character Creation in TTRPGs	Writing Psychologically Rich Characters
ROOM 213CD SECOND LEVEL	Writing for <i>Weird Tales Magazine</i>	FIST: Making Toys in Latin America	Indie Toy Makers Unite!	The Art of Music in Horror	Movie Posters: History and Future
ROOM 300A THIRD LEVEL	The Legend of Taylore	A Comics Coming Out Party	Trans Masculine Representation in Entertainment	The Death of Mid-Budget Movies	We Are! <i>One Piece</i> Psychology!
ROOM 300C THIRD LEVEL	Makeup Design for Film and TV	<i>Vam PD</i> : Big Finish New IP	Star Wars and More Movie Memories	The Origins of the Star Wars Prequels	How to Build an R2
ROOM 300E THIRD LEVEL	Mastering Alien Cosplay in Star Wars	How to Group Cosplay	Cosplay in the Workplace	True Crimes of Cosplay	Critic/Creator: The Craft of Video Game Reviews
NORTH 100B FIRST LEVEL NORTH BUILDING		<i>Defiant: The Robert Smalls Story</i> in Comics, Graphic Novel ... and Film	Funmakers Unite		
NORTH 200A SECOND LEVEL NORTH BUILDING	Cont.	<i>Until Dawn</i> Film Panel			The 2025 WonderCon Masquerade (continues until 11PM)



	AM 10	AM 11	PM 12	PM 1	PM 2	PM 3	PM 4	PM 5
<b>ROOM 204C SECOND LEVEL</b>	Mixer for Science-Minded Geeks			The Writers Coffeehouse: WonderCon Edition				
<b>ROOM 206B SECOND LEVEL</b>			Narrative and Entertainment Art Portfolio Review					
<b>ROOM 207 SECOND LEVEL</b>	Love YA, Romancing Your Shelf	Two Marks Answer Questions	Jack Kirby Tribute	We Are All Superfans	Nerdy Arts and Crafts for All Ages	Science of Disneyland	25th Anniversary of <i>Emperor's New Groove</i>	
<b>ROOM 208 SECOND LEVEL</b>	 Spotlight on Adam Nimoy	 Spotlight on Dan Veeseemeyer	 Spotlight on Matt Forbeck	 Spotlight on Mitch Gerads	Perfecting & Pitching the Picture Book	The Future of <i>Doctor Who</i> ...		
<b>ROOM 209 SECOND LEVEL</b>	Action and Adventure in Graphic Novels	Who You Gonna Call: Crossing Streams for Charity	Women in Comics	We Ride at Dawn!	Let's Get Criminal	The Rise of Webtoons, Anime, and K-Dramas		
<b>ROOM 210 SECOND LEVEL</b>		Main Character Energy: Workshop for Families	<b>COMICS ART CONFERENCE</b> 				The Art of Voice Directing	
		CAC#7: Bob Dylan and Comics	CAC#8: Sick Humor as a Comics Genre	CAC#9: Focus on Danny Fingeroth	CAC#10: Guiding Villains, Helping Heroes			
<b>ROOM 211 SECOND LEVEL</b>	Deaf Representation in Popular Culture	Pop Culture and the Christian Church	It All Starts With a Word	Queer Comics and Resistance	Japanese Queer Media	The Art of Collecting for Fun & Business	Write What Makes You Different	
<b>ROOM 213AB SECOND LEVEL</b>		Authentically Creating Autistic Characters	My Comic History In Three Issues	Diverse Storytellers	It's a Film Strip, Charlie Brown!	Comic Culture In Museums	WonderCon Talk Back	
<b>ROOM 213CD SECOND LEVEL</b>	The Micro-Publisher Boom	Comic-Con Museum Education Programs	Comics in the Classroom	Comics, Contracts, and the Art of Dealing with Disaster	Launching Your First Kickstarter	Crafting a Multiverse: Careers in Design	Success In Creativity	
<b>ROOM 300A THIRD LEVEL</b>	Beginner's Guide to Content Creation Brand Management	What am I Going to do with All These Comic Books?	Alternative Career Options in Video Games	Breaking into Voice Acting for Games and Animation	Unlocking Design Secrets with Neville Page 	X-Men Fandom Panel: Mutant Voices	The 24 Hours Animation Contest for Students	
<b>ROOM 300C THIRD LEVEL</b>		Writing Blended Genres	Props Master Class: A Q&A	Star Trek Toys from The Nacelle Company	Publishing on Your Terms for Your Benefit	Alien Civilizations	Star Wars Trading Cards Collecting	
<b>ROOM 300E THIRD LEVEL</b>	How to Build Halo Cosplay & Props with Anvil Station	Cosplay Clubs for People with Disabilities	Un-Masquerade: Red Carpet Edition	Body Image and Media Representation in Cosplay	Princess and Superhero Storytime	From Fandoms to Community-Focused Projects	Essential Elements for Film/TV Financing	
<b>NORTH 100B FIRST LEVEL NORTH BUILDING</b>		Watchers: The Next Step in Collectible Card Games		<i>Faithful: Scottish Fairytale</i>	<i>The Thrilling Adventure Hour</i> 20th Anniversary	Lumpia Deep Fried Universe: DJ Icy Ice in the Mix-Mix	<i>Dr. Horrible's Sing-Along Blog: An Interactive Musical Comedy</i>	



SPECIAL GUEST



## d4: Tabletop Creative Conference

**design | develop | discuss | discover**

d4: Tabletop Creative Conference kicks off its first in-person event with an exciting offering of tabletop industry programming. From its creation, D4 is for celebrating the Design, Discuss, Discover and Develop of tabletop games.

Working in collaboration with Comic-Con International and WonderCon, a beacon for the popular arts for over 50 years, D4: Tabletop Creative Conference looks to bring creators from across the tabletop gaming community together. This event, part of WonderCon will feature panels with industry experts, game designer playtesting, pitch panels, tabletop actual plays and networking events.

The range of topics includes:

**Design:** The creation of play patterns, artwork and graphics that elevate the gaming experience.

**Develop:** Encompassing testing and improvement of games towards publication.

**Discuss:** Marketing and media in the Tabletop game space, from podcasts to promotion and everything in between.

**Discover:** An emphasis on helping players and publishers identify emerging trends and hot new games that define the future of the hobby.

### FRIDAY

#### PROGRAMMING

**North Building  
Room 151 (First Level)**

- 1:00 PM Crowdfunding Best Practices for Tabletop Games
- 2:00 PM How to Design Tabletop Games
- 3:00 PM The Dungeon Run: Mr Fated's Fortuitous Fête
- 5:00 PM TTRPG Actual Plays: The Next Generation

#### DEMOS & EVENTS

**North Building  
Room 152 (First Level)**

- 2:30 PM to 4:30 PM Creators Assemble: Charisma Check, A Networking Event
- 6:00 PM to 10:00 PM Protospiel Game Lab

### SATURDAY

#### PROGRAMMING

**North Building  
Room 151 (First Level)**

- 10:00 AM Let's Make a Board Game
- 11:00 AM Shattering the Fourth Wall: Breaking into a Gaming Career
- 12:00 PM Roll for Initiative: TTRPG Content Creators Combating Imposter Syndrome and Burnout
- 1:00 PM Story Quest Live: A D&D Space Pirate Audience One-Shot!
- 3:00 PM The Transformative Power of Games
- 4:00 PM Venture Forth: An Immersive D&D Actual Play
- 6:00 PM Roll for Mythicality Live!

#### DEMOS & EVENTS

**North Building  
Room 152 (First Level)**

- 10:00 AM to 9:00 PM Protospiel Game Lab

### SUNDAY

#### PROGRAMMING

**North Building  
Room 151 (First Level)**

- 10:00 AM It's Not All Fun & Games: Building Your Tabletop Business in 2025
- 11:00 AM Tabletop Game Design Pitch Panel
- 12:00 PM The Wandering Path: D&D Live!
- 2:00 PM The Gauntlet: A Dungeons & Dragons Adventure

#### DEMOS & EVENTS

**North Building  
Room 152 (First Level)**

- 10:00 AM to 5:00 PM Protospiel Game Lab

FIND THE MOST UP-TO-DATE GAME  
& PANEL DESCRIPTIONS  
ON OUR WEBSITE



SCAN THE  
QR CODE!



# ANIME AT WONDERCON 2025

**W**onderCon Anime programming will be screening some amazing anime titles this year with daytime programming screening from Friday through Sunday, and additional nighttime programming screening on both Friday and Saturday evenings. Watch your favorites, both new and old!

Daytime programming will be at the Anaheim Convention Center in Rooms 205A and 205B. It will run from 12:30 PM to 7:00 PM on Friday, from 10:30 AM to

7:00 PM on Saturday, and from 10:30 AM to 5:00 PM on Sunday.

Nighttime programming is at the Hilton Anaheim Hotel in California Ballroom A on the second level of the hotel. It runs from 7:15 PM to 12:00 AM on Friday and Saturday. After 10:00 PM, due to some mature themes/content, no one under 18 will be allowed into the anime rooms unless accompanied by a parent or adult legal guardian.

SCAN THE QR CODE FOR THE  
MOST UP-TO-DATE SCHEDULE



# WONDERCON ANIME



## FRIDAY

### DAYTIME

#### Anaheim Convention Center Room 205A (Level 2)

12:30 PM	Takunomi
12:45 PM	Mahoraba Heartful Days
1:10 PM	When Will Ayumu Make His Move?
1:35 PM	My Senpai is Annoying
2:00 PM	Monthly Girls' Nozaki-kun
2:25 PM	Urusei Yatsura TV
2:50 PM	Urusei Yatsura (2022)
3:15 PM	Ground Control to Psycho Electric Girl
3:40 PM	Love After World Domination
4:05 PM	Yashahime: Princess Half-Demon
4:30 PM	Medaka Box
4:55 PM	Nagasarete Airanto
5:20 PM	Horimiya
5:45 PM	Nura: Rise Of The Yokai Clan: Demon Capital
6:10 PM	Food Wars!
6:35 PM	Uzaki-chan Wants to Hang Out!
7:00 PM	Programming Ends

#### Room 205B (Level 2)

12:30 PM	Koro Sensei Quest!
12:45 PM	Tokyo Mew Mew New
1:10 PM	Stellvia
1:35 PM	Hunter X Hunter
2:00 PM	Kekkaishi
2:25 PM	Outbreak Company
2:50 PM	Kuma Kuma Kuma Bear
3:15 PM	My Isekai Life
3:40 PM	S-CRY-Ed
4:05 PM	Shikizakura
4:30 PM	Cowboy Bebop
4:55 PM	The Eccentric Family
5:20 PM	Bleach - Thousand-Year Blood War
5:45 PM	Blue Seed
6:10 PM	One Punch Man
6:35 PM	UN-GO
7:00 PM	Programming Ends

### NIGHTTIME

#### Hilton Anaheim California Ballroom A, Level 2

7:15 PM	Black Summoner
7:40 PM	Maoyu
8:05 PM	K: Return of Kings
8:30 PM	Saiyuki Reload
8:55 PM	Release the Spyce
9:20 PM	Shinobi no Ittoki
9:45 PM	SWORDGAI
10:10 PM	Symphogear*
10:35 PM	Vermil In Gold*
11:00 PM	Senran Kagura*
11:25 PM	Lupin The 3rd The Woman Called Fujiko Mine*
12:00 AM	Programming Ends

## SATURDAY

### DAYTIME

#### Anaheim Convention Center Room 205A (Level 2)

10:30 AM	Di Gi Charat
10:40 AM	Cardcaptor Sakura
11:05 AM	Saint Tail
11:30 AM	Otaku Elf
11:55 AM	Kodocha
12:20 PM	Himouto! Umaru-Chan R
12:45 PM	Mahoraba Heartful Days
1:10 PM	When Will Ayumu Make His Move?
1:35 PM	My Senpai is Annoying
2:00 PM	Monthly Girls' Nozaki-kun
2:25 PM	Urusei Yatsura TV
2:50 PM	Urusei Yatsura (2022)
3:15 PM	Ground Control to Psycho Electric Girl
3:40 PM	Love After World Domination
4:05 PM	Yashahime: Princess Half-Demon
4:30 PM	Medaka Box
4:55 PM	Nagasarete Airanto
5:20 PM	Horimiya
5:45 PM	Nura: Rise Of The Yokai Clan: Demon Capital
6:10 PM	Food Wars!
6:35 PM	Uzaki-chan Wants to Hang Out!
7:00 PM	Programming Ends

#### Room 205B (Level 2)

10:30 AM	Koro Sensei Quest!
10:45 AM	Di Gi Charat
10:50 AM	ISEKAI QUARTET
11:05 AM	A Lull In The Sea
11:30 AM	Battle Athletes
11:55 AM	Management Of A Novice Alchemist
12:20 PM	ENDRO!
12:45 PM	Tokyo Mew Mew New
1:10 PM	Stellvia
1:35 PM	Hunter X Hunter
2:00 PM	Kekkaishi
2:25 PM	Outbreak Company
2:50 PM	Kuma Kuma Kuma Bear
3:15 PM	My Isekai Life
3:40 PM	S-CRY-Ed
4:05 PM	Shikizakura
4:30 PM	Cowboy Bebop
4:55 PM	The Eccentric Family
5:20 PM	Bleach - Thousand-Year Blood War
5:45 PM	Blue Seed
6:10 PM	One Punch Man
6:35 PM	UN-GO
7:00 PM	Programming Ends

## NIGHTTIME

#### Hilton Anaheim California Ballroom A, Level 2

7:15 PM	Black Summoner
7:40 PM	Maoyu
8:05 PM	K: Return of Kings
8:30 PM	Saiyuki Reload
8:55 PM	Release the Spyce
9:20 PM	Shinobi no Ittoki
9:45 PM	SWORDGAI
10:10 PM	Symphogear*
10:35 PM	Vermil In Gold*
11:00 PM	Senran Kagura*
11:25 PM	Lupin The 3rd The Woman Called Fujiko Mine*
12:00 AM	Programming Ends

## SUNDAY

### DAYTIME

#### Anaheim Convention Center Room 205A (Level 2)

10:30 AM	Di Gi Charat
10:40 AM	Cardcaptor Sakura
11:05 AM	Saint Tail
11:30 AM	Otaku Elf
11:55 AM	Kodocha
12:20 PM	Himouto! Umaru-Chan R
12:45 PM	Mahoraba Heartful Days
1:10 PM	When Will Ayumu Make His Move?
1:35 PM	My Senpai is Annoying
2:00 PM	Monthly Girls' Nozaki-kun
2:25 PM	Urusei Yatsura TV
2:50 PM	Urusei Yatsura (2022)
3:15 PM	Ground Control to Psycho Electric Girl
3:40 PM	Love After World Domination
4:05 PM	Yashahime: Princess Half-Demon
4:30 PM	Medaka Box
5:00 PM	Programming Ends

#### Room 205B (Level 2)

10:30 AM	Koro Sensei Quest!
10:45 AM	Di Gi Charat
10:50 AM	ISEKAI QUARTET
11:05 AM	A Lull In The Sea
11:30 AM	Battle Athletes
11:55 AM	Management Of A Novice Alchemist
12:20 PM	ENDRO!
12:45 PM	Tokyo Mew Mew New
1:10 PM	Stellvia
1:35 PM	Hunter X Hunter
2:00 PM	Kekkaishi
2:25 PM	Outbreak Company
2:50 PM	Kuma Kuma Kuma Bear
3:15 PM	My Isekai Life
3:40 PM	S-CRY-Ed
4:05 PM	Shikizakura
4:30 PM	Cowboy Bebop
5:00 PM	Programming Ends

\*Due to some mature themes/content, no one under 18 will be allowed into the anime rooms after 10:00 PM unless accompanied by a parent or adult legal guardian.



# Autographs

## AUTOGRAPH AREA

Now located in Hall A, the Autograph Area is the perfect spot to collect special mementos from artists, authors, and actors across the popular arts. Some signings follow panels, so check the Programming Grid daily.

The Autograph Area is open Friday from 12:00 PM to 7:00 PM and Saturday and Sunday from 10:00 AM to 7:00 PM. No autograph sessions will take place outside these hours.

Due to high demand and limited availability, some autograph signings require tickets, distributed through a line-drawing process outlined below. A designated area will be set up for attendees waiting for the drawings to begin. Each morning, you may line up for that day's drawings upon entering the building in Hall D. Drawings begin 60 minutes before the Exhibit Hall opens, and only lines in the official designated area will be recognized. A winning line ticket or wristband grants you the opportunity to stand in line for an autograph at the specified location and time. The number of winning tickets is based on the session's duration. The Autograph Area Coordinator may close a line at any time, even if attendees are still waiting. We appreciate your understanding and apologize for any inconvenience.

## WONDERCON AUTOGRAPH GUIDELINES

WonderCon attendees often look forward to meeting the Guests and leaving with a memorable souvenir from the experience. Autograph Area Guidelines

- Autograph Area participants are not expected to sign anything they deem offensive or that violates any contractual agreements they may have.
- Autograph Area participants may not charge for autographs in the Autograph Area, and no one may conduct any sales at all, whether autographs or tangible property.

## LIMITED SIGNINGS TICKET DRAWING PROCEDURE

- Due to the high demand for certain signings—which may be limited by time, the number of people the guest can accommodate, or the number of items they agree to sign—some signings will require tickets. Tickets for these limited signings are distributed through random drawings. To participate, please proceed to the designated line, where one of two distribution systems will be used.
- You will either press the button on the randomization device to be instantly told if you are a winner; or
- You will pick a ticket out of a container (the winning tickets will have a distinct stamp on the back)
- Wristbands will be placed on all winners' wrists immediately. The wristband will admit the wearer into the designated autograph line at the specified location and time. If you do not win, you may return to the end of the line and try again until all wristbands have been distributed. Each person is allowed one wristband per signing.

## PROCEDURE FOR ATTENDEES WITH MOBILITY ISSUES

- This procedure may be used by any attendee with mobility issues who has registered at the Deaf and Disabled Services Department and wishes to obtain autographs from talent appearing in the Autograph Area or participate in any ticket drawing in the Autograph Area.
- If there is a line to obtain an autograph or a line to pull a ticket to gain entrance into an autograph line, WonderCon will provide someone to stand in your place.
- You must arrive prior to the scheduled autograph time or drawing time and check with an Autograph Area Staff member wearing a green shirt.
- You will be assigned a volunteer. You and your assigned volunteer will discuss the best course of action (for example, you will wait near the front of the line and when the volunteer has reached the front, you will trade places with the volunteer and obtain the autograph or pull the ticket, or you may choose to have the volunteer pull a ticket from the bag and meet you in a designated location).
- If there is more than one autograph or drawing you wish to participate in simultaneously, you may have the assigned volunteer do one after the other, but you may not have two volunteers assigned.
- If you do not check in and request a volunteer to stand in your place, it is expected that you will wait in any autograph area line (including Limited Signing Ticket Drawings) with all other attendees. During Autograph Area sessions, attendees with credentials from Disabled Services Department will not be ushered from the side of the autograph area table to the front of the line unless they have followed the above procedure and they are taking the place of their assigned volunteer in the line.







B B C



# WORLDS OF W O N D E R

WHERE SCIENCE MEETS FICTION



**MARCH 15, 2025 - MARCH 14, 2026**

**U.S. DEBUT AT COMIC-CON MUSEUM®**

**COMIC-CON MUSEUM**

**B B C STUDIOS**

**Sarner**

Comic-Con, Comic-Con Museum, and logos are registered trademarks of San Diego Comic Convention.

BBC, DOCTOR WHO, TARDIS and DALEK (word marks and devices) are trademarks of the British Broadcasting Corporation and are used under licence. BBC logo © BBC 1996.

DOCTOR WHO logo © BBC 1973. Dalek image © BBC/Terry Nation 1963. Beep the Meep image created by Pat Mills and John Wagner and illustrated by Dave Gibbons. Licensed by BBC Studios.

**VISIT OUR BOOTH #1001 IN THE EXHIBIT HALL**

JOIN US FOR OUR PANELS:

TIME LORDS, LUCHADORES AND UNICORNOS! **FRIDAY, MARCH 28, AT 4 PM IN ROOM 211**

COMIC-CON MUSEUM EDUCATION PROGRAMS PANEL **SUNDAY, MARCH 30, AT 11 AM IN ROOM 213CD**

[COMIC-CON.ORG/MUSEUM](https://comic-con.org/museum)



[@COMICCONMUSEUM](https://twitter.com/COMICCONMUSEUM)



Ridley Scott Presents

# MODVILLE

BOOTH 1005

There are no beautiful surfaces  
without a terrible depth.



[mechanicalcake.com](http://mechanicalcake.com)

